

# Reachability Problems for Hybrid Automata

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based on joint works with

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# Content

- ▶ Motivations: reactive embedded and hybrid systems
- ▶ **Classes** of hybrid automata
- ▶ **Symbolic semi**-algorithm for reachability
- ▶ Reachability problem: **decidability** frontier
- ▶ **Approximate** reachability
- ▶ **Time-bounded** reachability

# Reactive and hybrid systems

**Reactive systems** maintain a continuous interaction with their environment

- ▶ **non-terminating**
  - ▶ respect/enforce **real-time properties**
  - ▶ cope with **concurrency**
  - ▶ embedded in complex-**continuous**-critical env
- difficult to develop correctly

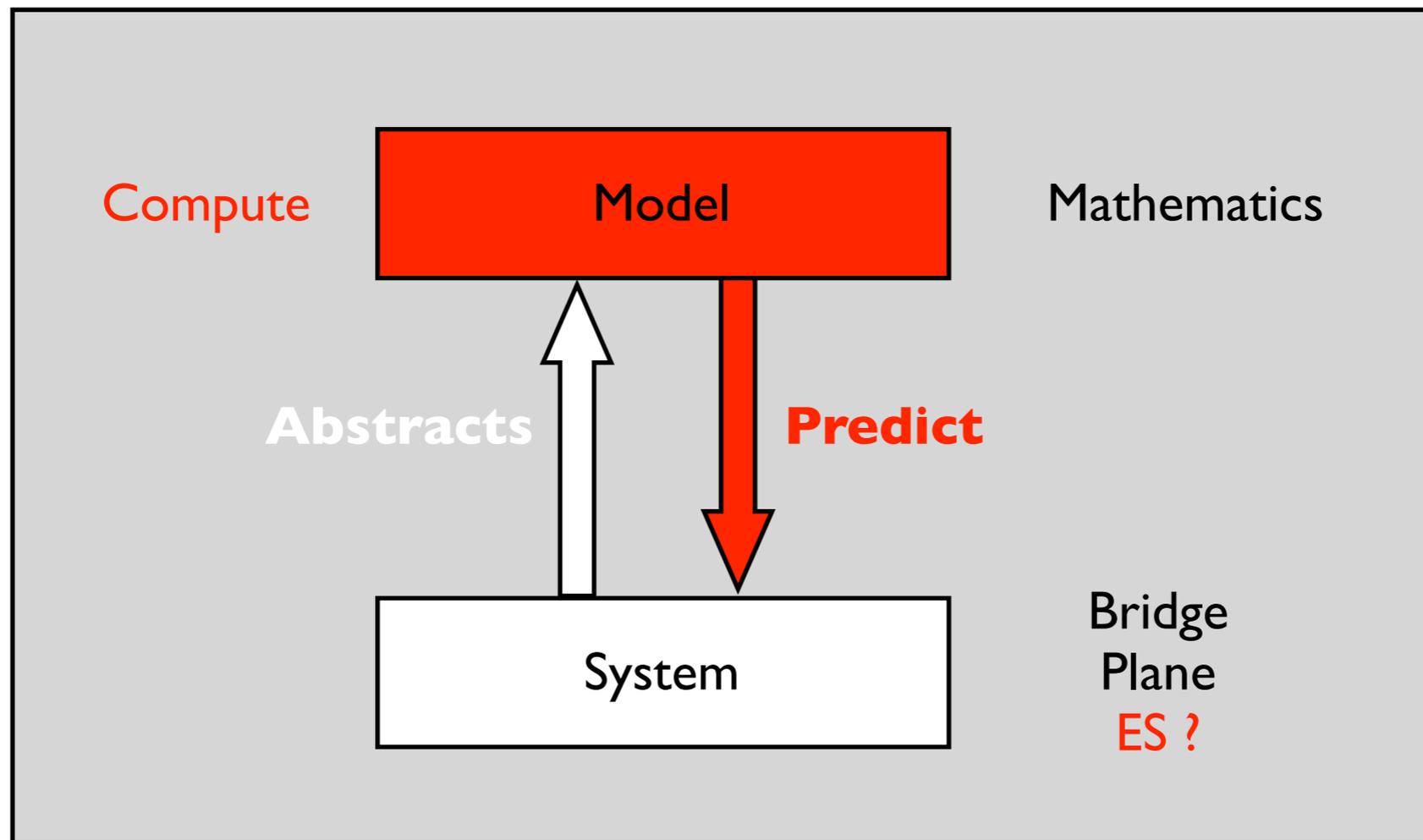
300 horses power  
100 processors





**Is the software correct ?**

# How to cope with complexity



# Hybrid automata

# Mixing discrete-continuous evolutions

- ▶ **Finite state automata** to model (discrete) **reactive systems**
- ▶ **Differential equations** to model **continuous environments**
- ▶ **Hybrid automata**: combine the two
  - ▶ finite automata + continuous variables
  - ▶ discrete transitions + differential equations

# Example

- ▶ Three environment **components**:
  - A tank containing water;
  - A gas burner that can be turn on or off;
  - A digital thermometer that monitors the temperature within the tank.
- and a **controller**
- ▶ We want to design a controller strategy that maintains the temperature **within an interval of safe temperatures**.

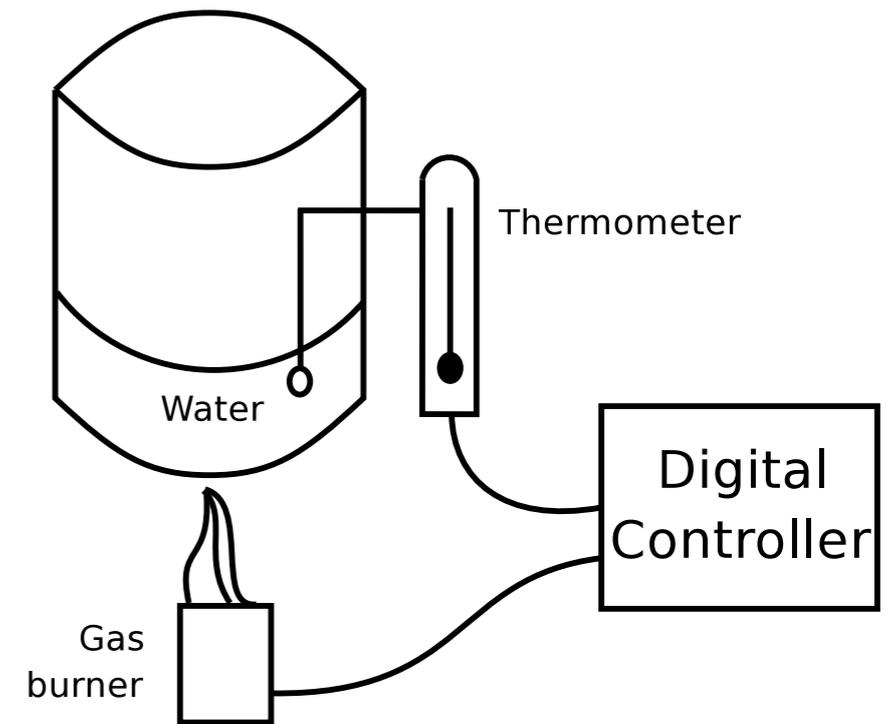


Fig. 1. Our running example

# Continuous part

- ▶ Behavior of the temperature in the tank

- Mode **OFF**:  $\mathbf{x}(t) = \mathbf{l} e^{-\mathbf{K}t}$ , i.e.  $\dot{x} = -Kx$

- Mode **ON**:  $\mathbf{x}(t) = \mathbf{l} e^{-\mathbf{K}t} + \mathbf{h} (1 - e^{-\mathbf{K}t})$ , i.e.  $\dot{x} = K(h-x)$

**l**=initial temperature of the water

**K**=constant (nature of the tank)

**h**=constant (power gas burner)

**t**=time.

- ▶ **ON** and **OFF**=modes of the tank evolution

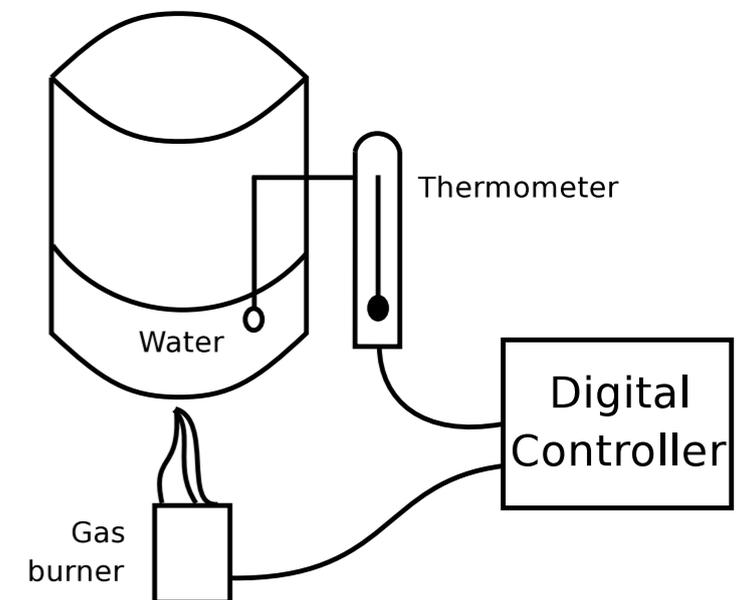


Fig. 1. Our running example

# Evolution of the temperature

● Mode changes

— Continuous Evolutions

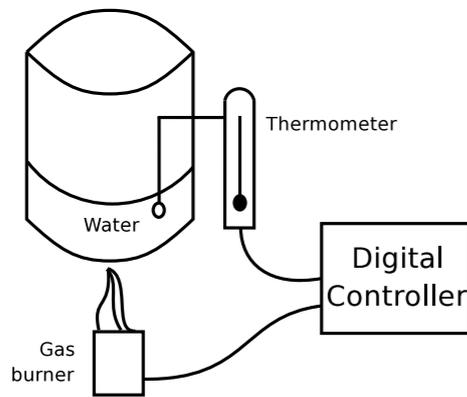


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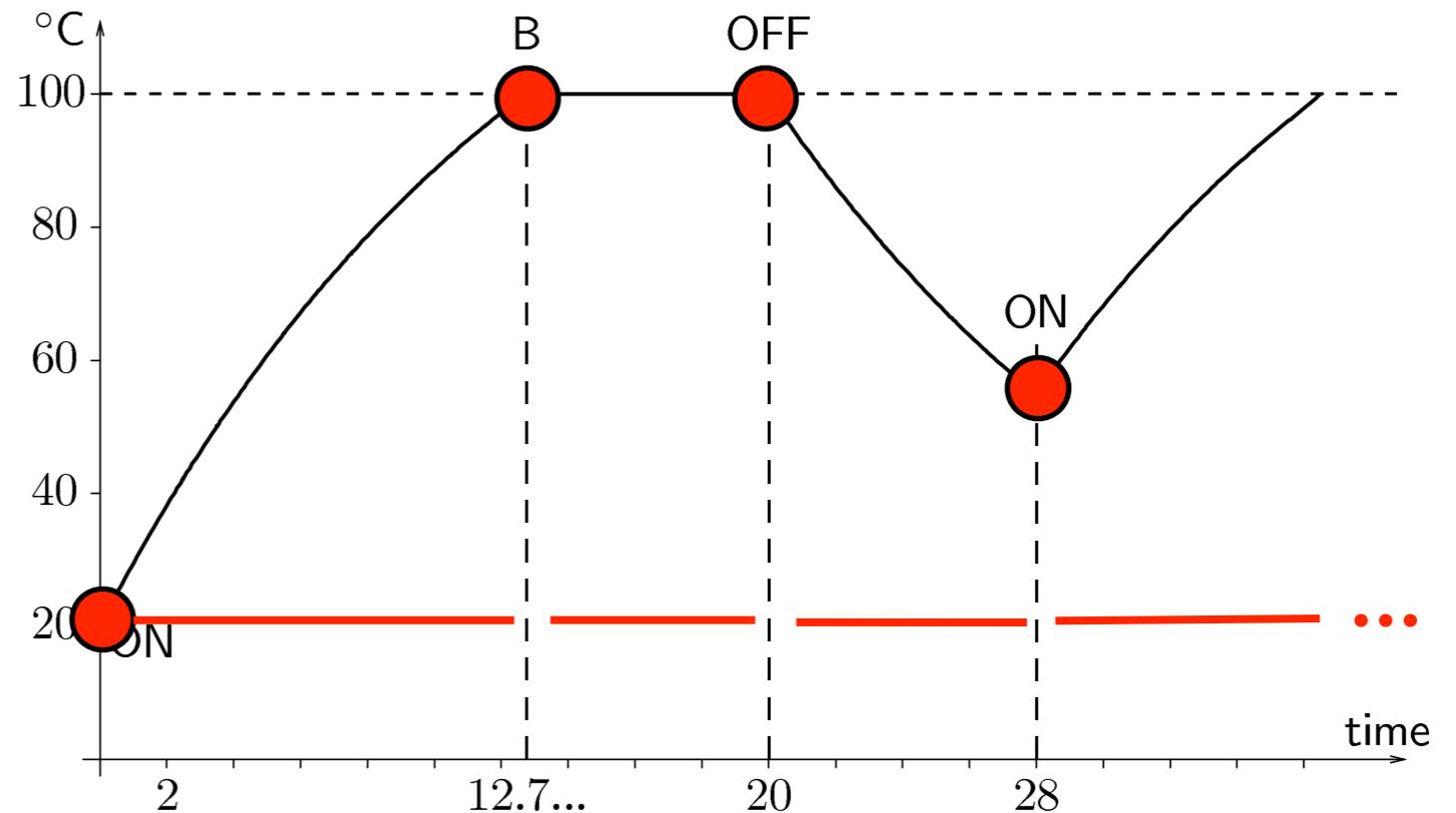
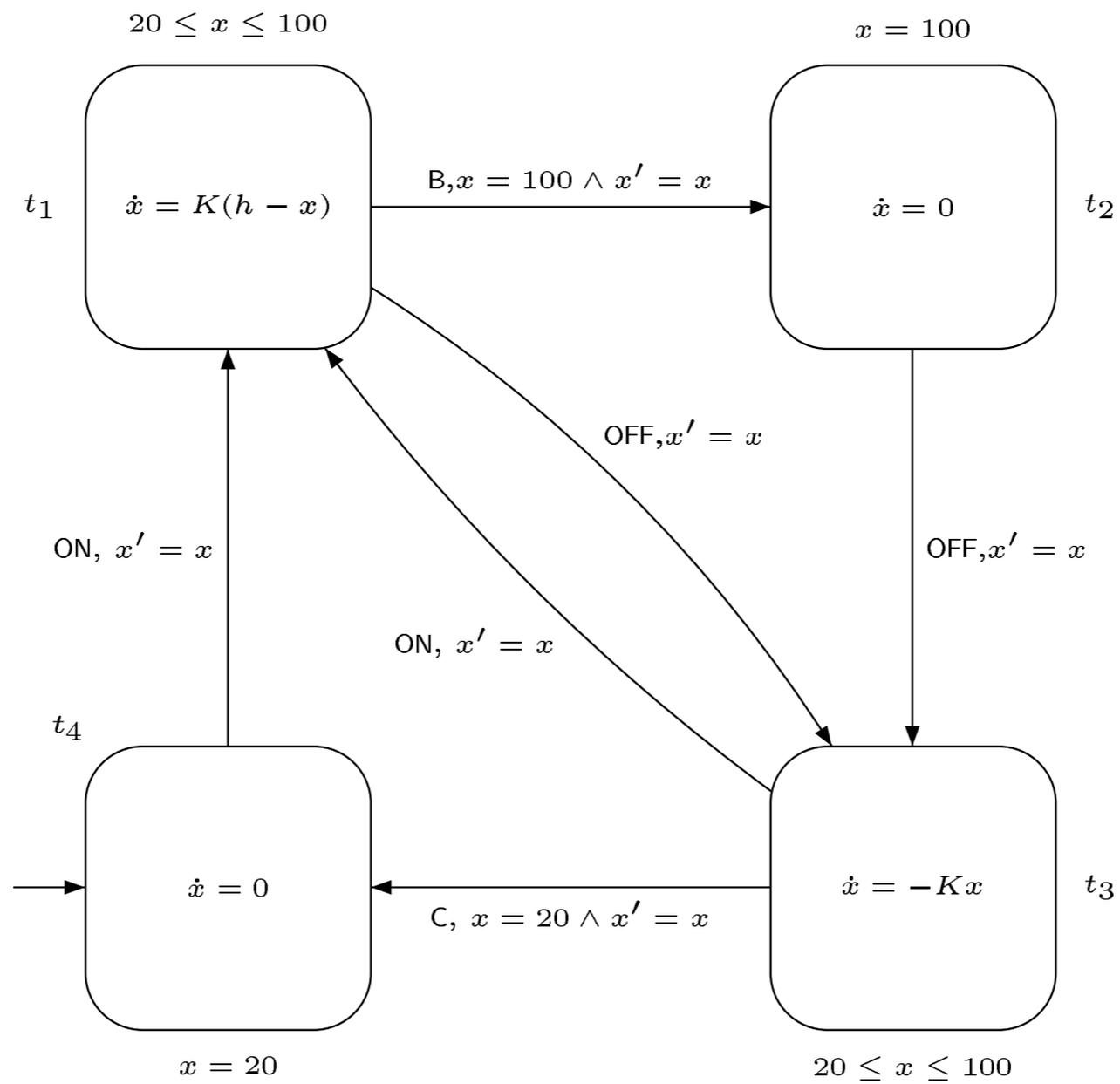


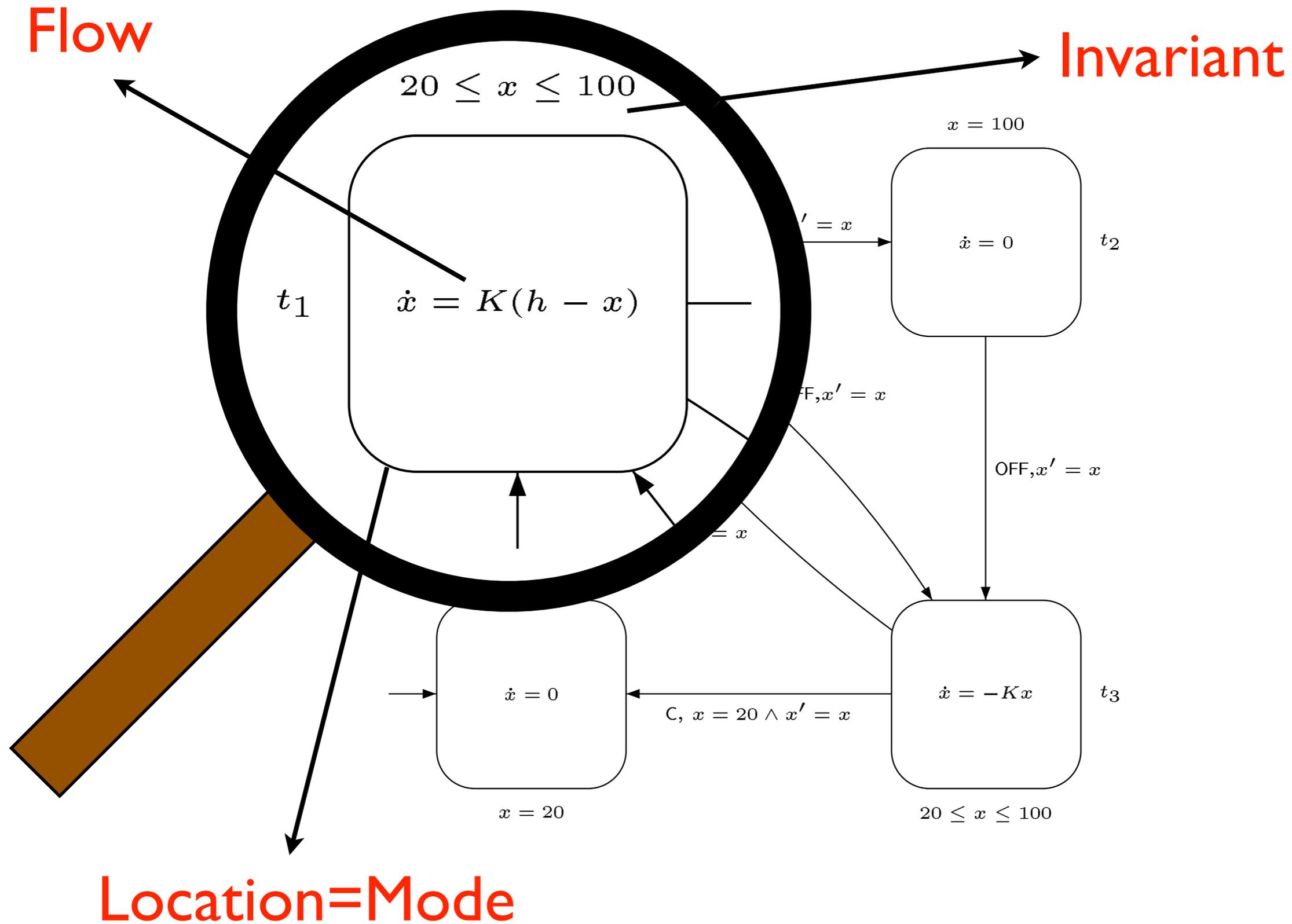
Fig. 2. One possible behavior of the tank

Evolution of the temp. is **not purely continuous**. It depends on the mode **ON** and **OFF** for example, and that it is below  $100^\circ$  or not.

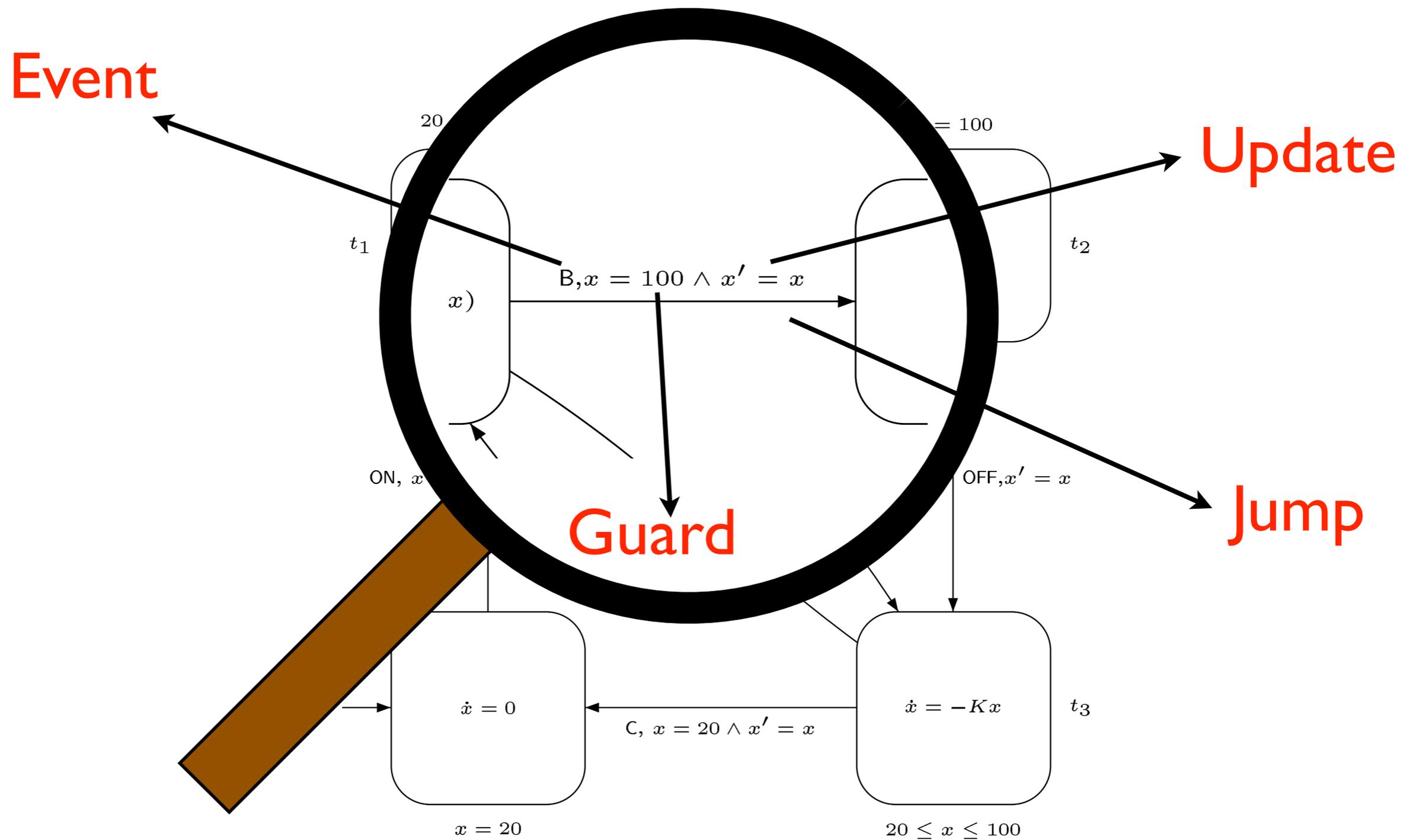
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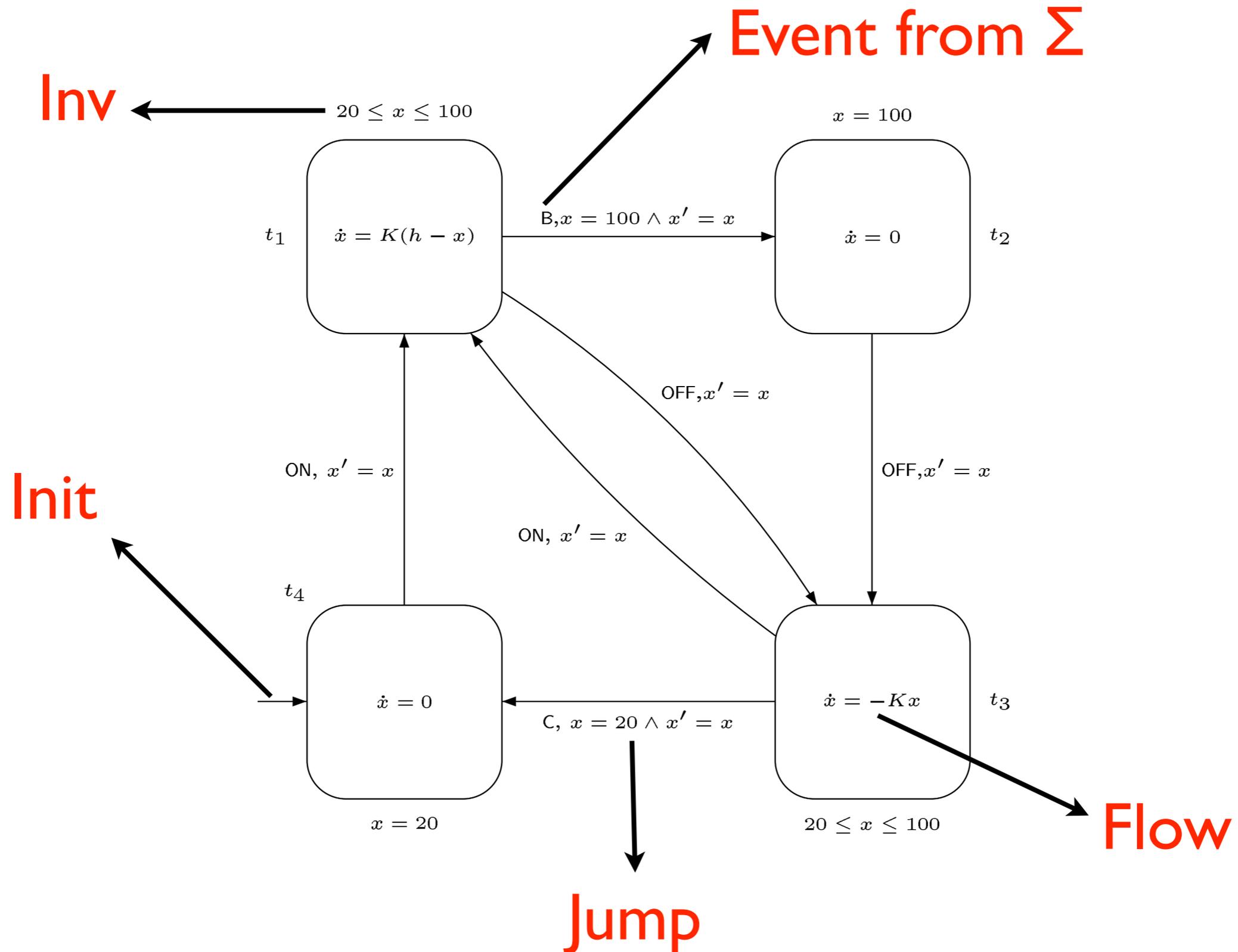
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# Hybrid automata - Syntax

## Definition

$H = (\text{Loc}, \Sigma, \text{Edge}, X, \text{Init}, \text{Inv}, \text{Flow}, \text{Jump})$ , where:

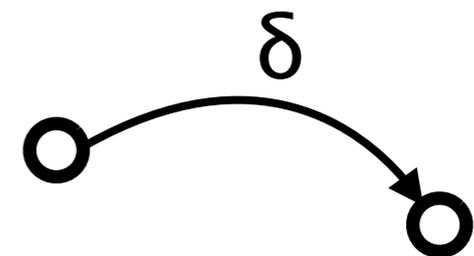
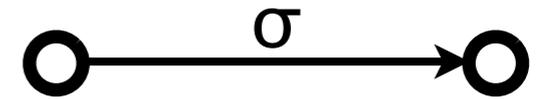
- ▶ **Loc** is a finite set  $\{l_1, l_2, \dots, l_n\}$  of (control locations) modeling **control modes**
- ▶  $\Sigma$  is a finite set of **event names**
- ▶ **Edge**  $\subseteq \text{Loc} \times \Sigma \times \text{Loc}$  is a finite set of labelled edges modeling **discrete changes** between control modes
- ▶ **X** is a finite set  $\{x_1, x_2, \dots, x_m\}$  of **real-valued variables**.
  - We write  $X' = \{x'_1, x'_2, \dots, x'_m\}$  for the dotted variables and
  - $X'' = \{x''_1, x''_2, \dots, x''_m\}$  for the primed variables
- ▶ **Init(X)**, **Inv(X)**, and **Flow(X, X')** are predicates associated to locations
- ▶ **Jump(X, X')** is a function that assigns a predicate to each labelled edge

# TTS of a HA

- ▶ Let  $H=(\text{Loc},\Sigma,\text{Edge},X,\text{Init},\text{Inv},\text{Flow},\text{Jump})$  be a HA.
- ▶ Its associated **Timed Transition System**  $\llbracket H \rrbracket=(S,S_0,\Sigma,\rightarrow)$  is defined as follows:
  - ▶  $S$  is the set of pairs  $(l,v)$  where  $l \in \text{Loc}$  and  $v \in \llbracket \text{Inv}(l) \rrbracket$ ;
  - ▶  $S_0$  is the subset of pairs  $(l,v) \in S$  such that  $v \in \llbracket \text{Init}(l) \rrbracket$ ;

# Timed transition system of a HA

Transition relation



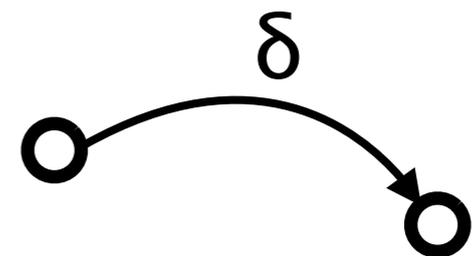
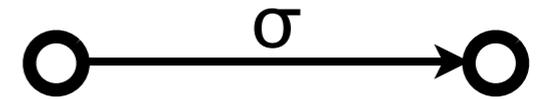
# Timed transition system of a HA

## Transition relation

► **discrete steps:**

for each edge  $e=(l,\sigma,l')\in E$ , we have  $(l,v)\rightarrow_{\sigma}(l',v')$

if  $(l,v)\in S$ ,  $(l',v')\in S$  and  $(v,v')\in\llbracket\text{Jump}(e)\rrbracket$ ;



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▶ **continuous steps:** for each  $\delta\in\mathbb{R}\geq 0$ , we have  $(l,v)\rightarrow_{\delta}(l',v')$

if  $(l,v)\in S$ ,  $(l',v')\in S$ ,  $l=l'$ ,

and there exists a *differentiable function*  $f:[0,\delta]\rightarrow\mathbb{R}^m$ ,

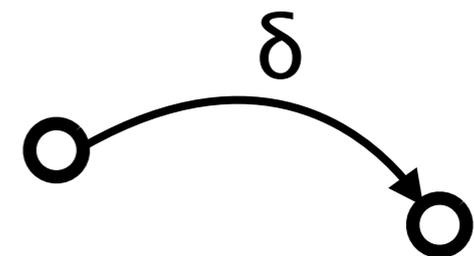
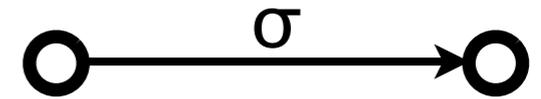
with derivative  $f'(0,\delta)\rightarrow\mathbb{R}^m$

such that :

1)  $f(0)=v$ ,

2)  $f(\delta)=v'$  and

3) for all  $\varepsilon\in(0,\delta)$ , both



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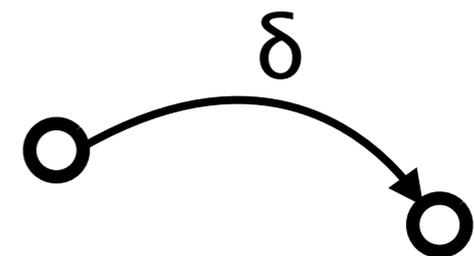
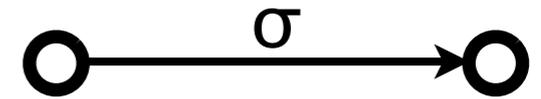
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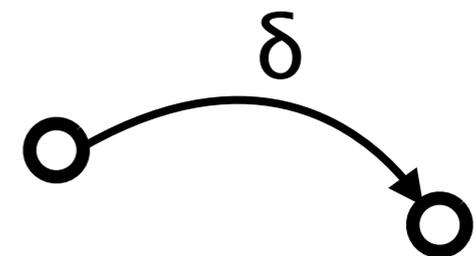
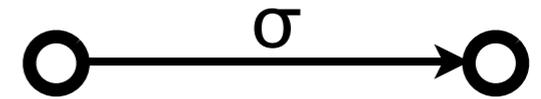
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▶  $f(\varepsilon)\in\llbracket\text{Inv}(l)\rrbracket$  and

▶  $(f(\varepsilon), f'(\varepsilon))\in\llbracket\text{Flow}(l)\rrbracket$ .



# Reachability

- ▶ Let  $\text{Path}_F(S_0)$  = set of finite paths starting from a state in  $S_0$
- ▶ Let  $T = (S, S_0, \Sigma, \rightarrow)$  be a TTS  
Let  $\lambda = s_0 \tau_0 s_1 \tau_1 \dots s_n \in \text{Path}_F(T)$   
**State**( $\lambda$ ) denotes the set of states that appear along  $\lambda$
- ▶ We say that a path  $\lambda$  **reaches** a state  $s$  if  $s \in \text{State}(\lambda)$
- ▶ We say that  $s$  is **reachable** in  $T$  if  $s \in \bigcup_{\lambda \in \text{Path}_F(T)} \text{State}(\lambda)$
- ▶ **Reach**( $T$ ) denotes the set of states reachable in  $T$

# Safety and reachability

- ▶ A set of state  $R \subseteq S$  is called a **region**.
- ▶ A region  $R$  is **reachable** in  $T$  iff  $R \cap \text{Reach}(T) \neq \emptyset$ .
- ▶ The **reachability problem** associated to a TTS  $T$  and a region  $R$  asks if  $R \cap \text{Reach}(T) \neq \emptyset$ .
- ▶ The **safety problem** associated to a TTS  $T$  and a region  $R$  asks if  $\text{Reach}(T) \subseteq R$ .
- ▶ Those two problems are **dual** in the following formal sense:

Let  $R$  be a region and  $R' = S \setminus R$ .

$$\text{Reach}(T) \subseteq R \text{ iff } R' \cap \text{Reach}(T) = \emptyset.$$

# **Classes of Hybrid Automata**

# Classes of HA

## Linear HA

-**Linear** flow constraints:  
 $\text{Lin}(X')$ , **ex:**  $x' = y' + 3$

-**Linear** guards and updates:  
 $\text{Lin}(X) \rightarrow \text{Lin}(X, X')$ ,  
**ex:**  $x + y < 1 \rightarrow x' = y + 2$

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## Rectangular HA

- **Rectangular** flow constraints:  
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## Affine HA

- **Affine** flow constraints:  
 $\text{Aff}(X, X')$ , **ex:**  $x' = 2x + 3y$
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## O-minimal HA

- Use of **O-minimal theory**
- **Strong resets:** all variables are reset during any mode change

# **Symbolic Semi-Algorithm for RHA/LHA**

# Effective procedure for Post in RHA

# Effective procedure for Post in RHA

- ▶ A **linear term** over  $X$  is a linear combination of the variables in  $X$  with integer coefficients.

ex :  $3x+2y-1$ .

- ▶ A **linear formula** over  $X$  is a boolean combination of inequalities between linear terms over  $X$ .

ex :  $3x+2y-1 \geq 0 \wedge y \geq 5$ .

- ▶ Given a **linear formula**  $\psi$ , we write  $\llbracket \psi \rrbracket$  for the set of valuations  $v$  such that  $v \models \psi$ .

# Effective procedure for Post in RHA

- ▶ Linear formulas + quantifiers  
=  $T(\mathbb{R}, 0, 1, +, \leq)$ .  
= The **theory of reals** with addition.

This theory allows for **quantifier elimination**.

ex : “ $\forall y \cdot y \geq 5 \rightarrow x+y \geq 7$ ” is equivalent to “ $x \geq 2$ ”.

- ▶ A **symbolic region** of  $H$  is a finite set

$$\{ (l, \psi_l) \mid l \in \text{Loc} \} \text{ where } \llbracket \psi_l \rrbracket \subseteq \llbracket \text{Inv}(l) \rrbracket.$$

# Effective procedure for Post in RHA

Given a location  $l \in \text{Loc}$  and a set of valuations  $V \subseteq [X \rightarrow \mathbb{R}]$  such that  $V \subseteq \text{Inv}(l)$ , the **forward time closure**, noted  $\langle V \rangle_l^\nearrow$  is the set of valuations that are reachable from some valuation  $v \in V$  by **letting time pass**.

This set is defined as follows:

$\langle V \rangle_l^\nearrow$  is the set of valuation  $v' \in [X \rightarrow \mathbb{R}]$  such that

$$\exists v \in V \cdot \exists t \in \mathbb{R} \geq 0 \cdot \forall x \in X \cdot$$

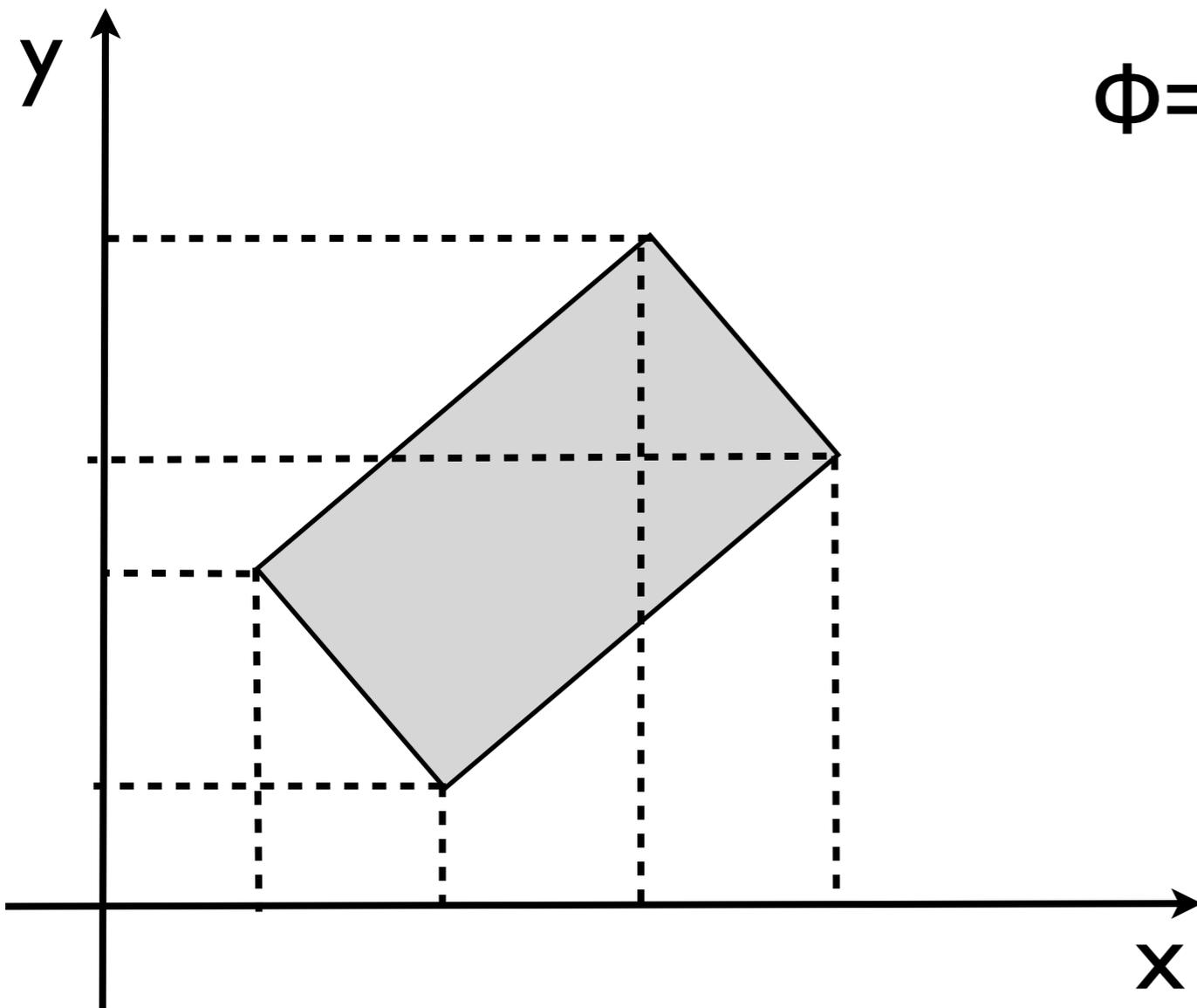
$$v(x) + t \times \mathbf{Inf}(\llbracket \text{Flow}(l) \rrbracket(x)) \leq v'(x) \leq v(x) + t \times \mathbf{Sup}(\llbracket \text{Flow}(l) \rrbracket(x))$$

$$\wedge v'(x) \in \llbracket \text{Inv}(l) \rrbracket.$$

After **quantifier eliminations**, we get a boolean combination of linear constraints.

# An example of time elapsing

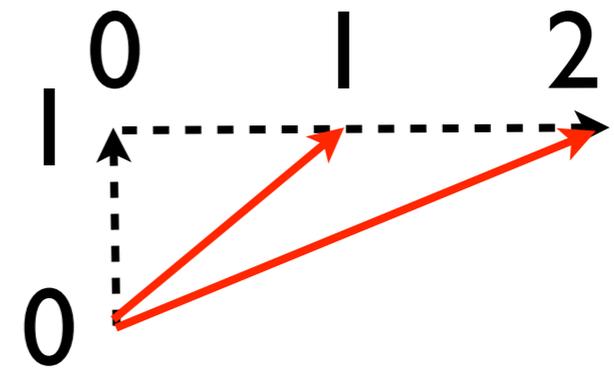
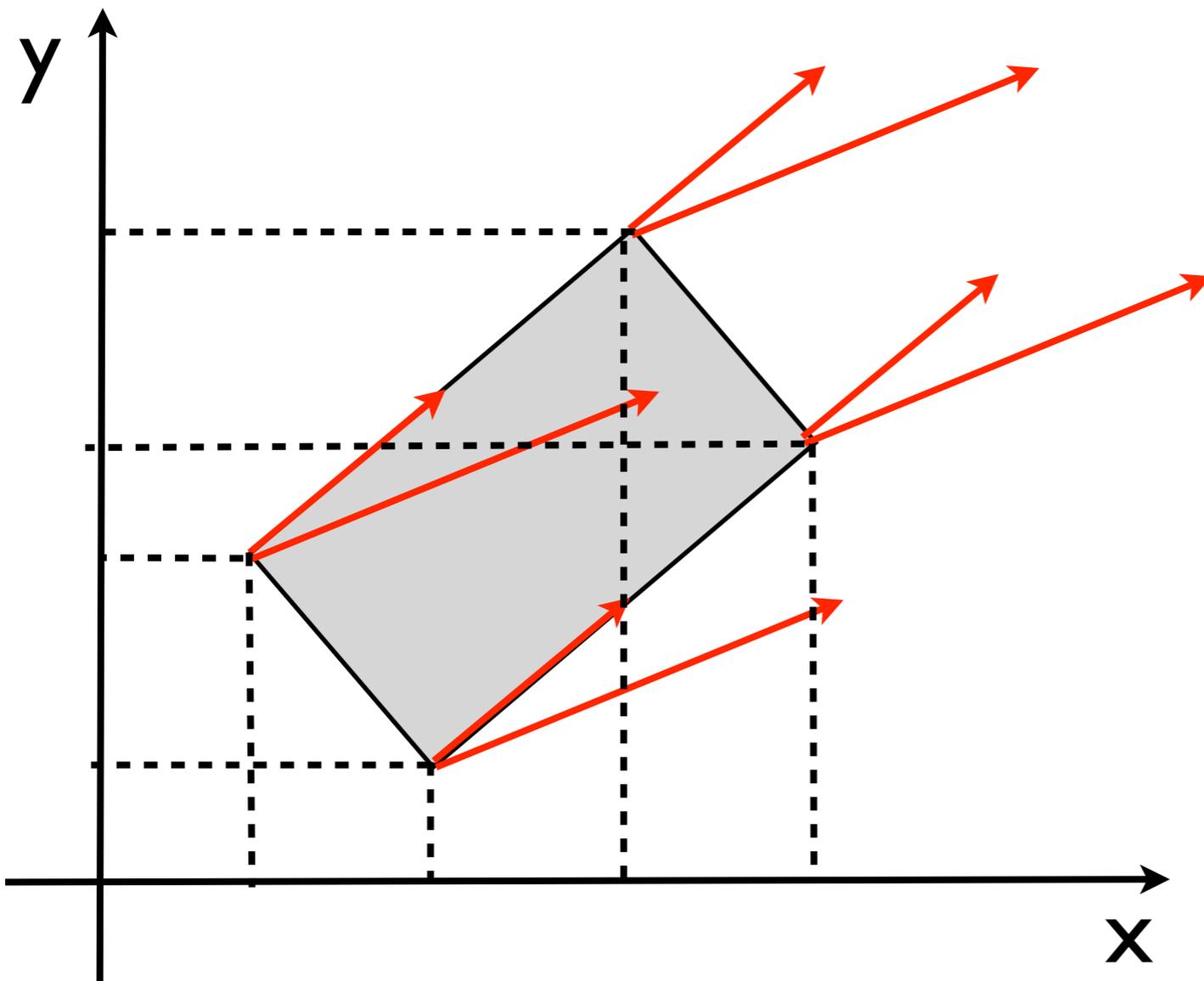
Assume  $x^*=[1,2]$  and  $y^*=1$



$$\Phi = \{ (x,y) \mid \begin{array}{l} x \in [1,4] \\ \wedge y \in [1,6] \\ \wedge y \geq -2x+5 \wedge \dots \end{array} \}$$

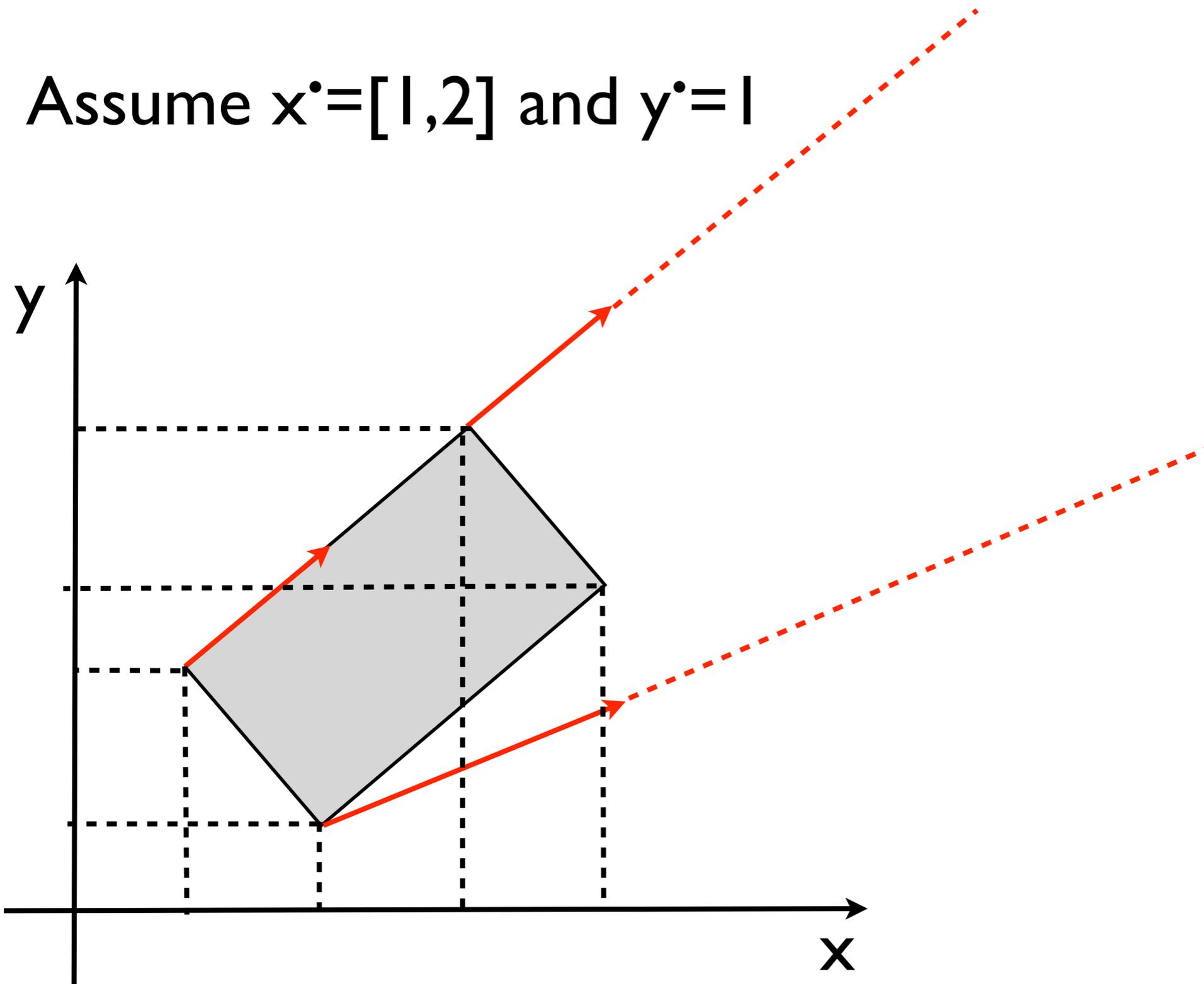
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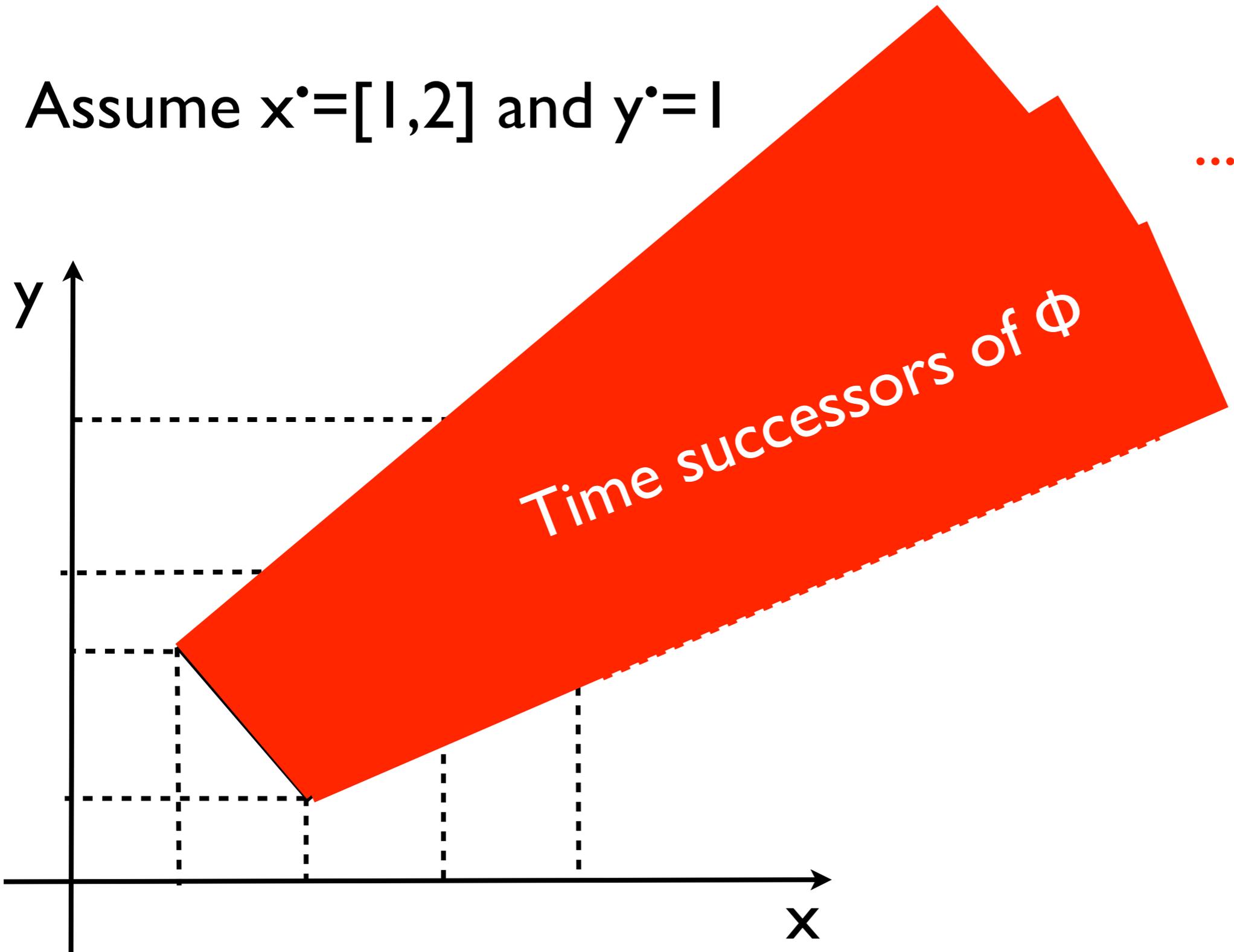
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Assume  $x' = [1, 2]$  and  $y' = 1$



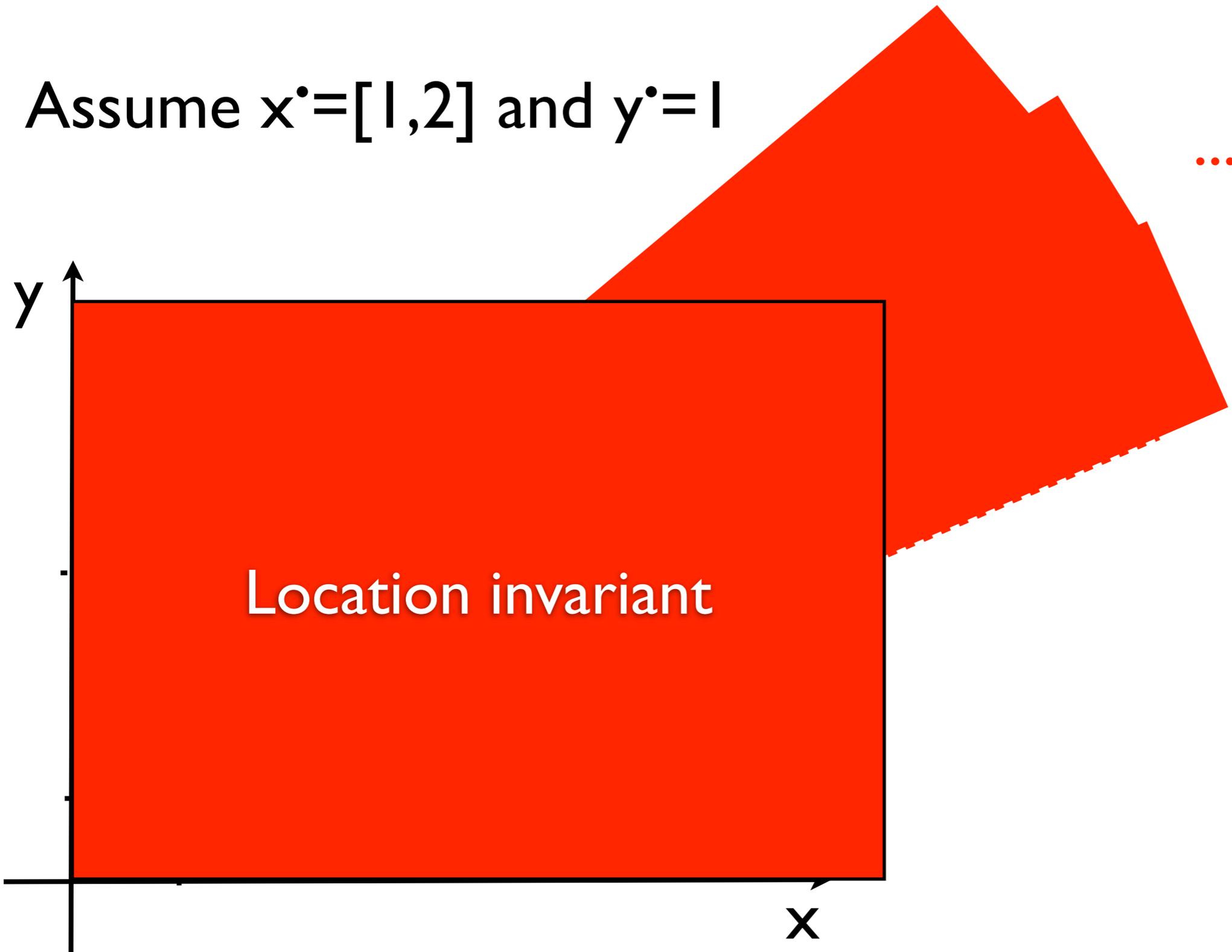
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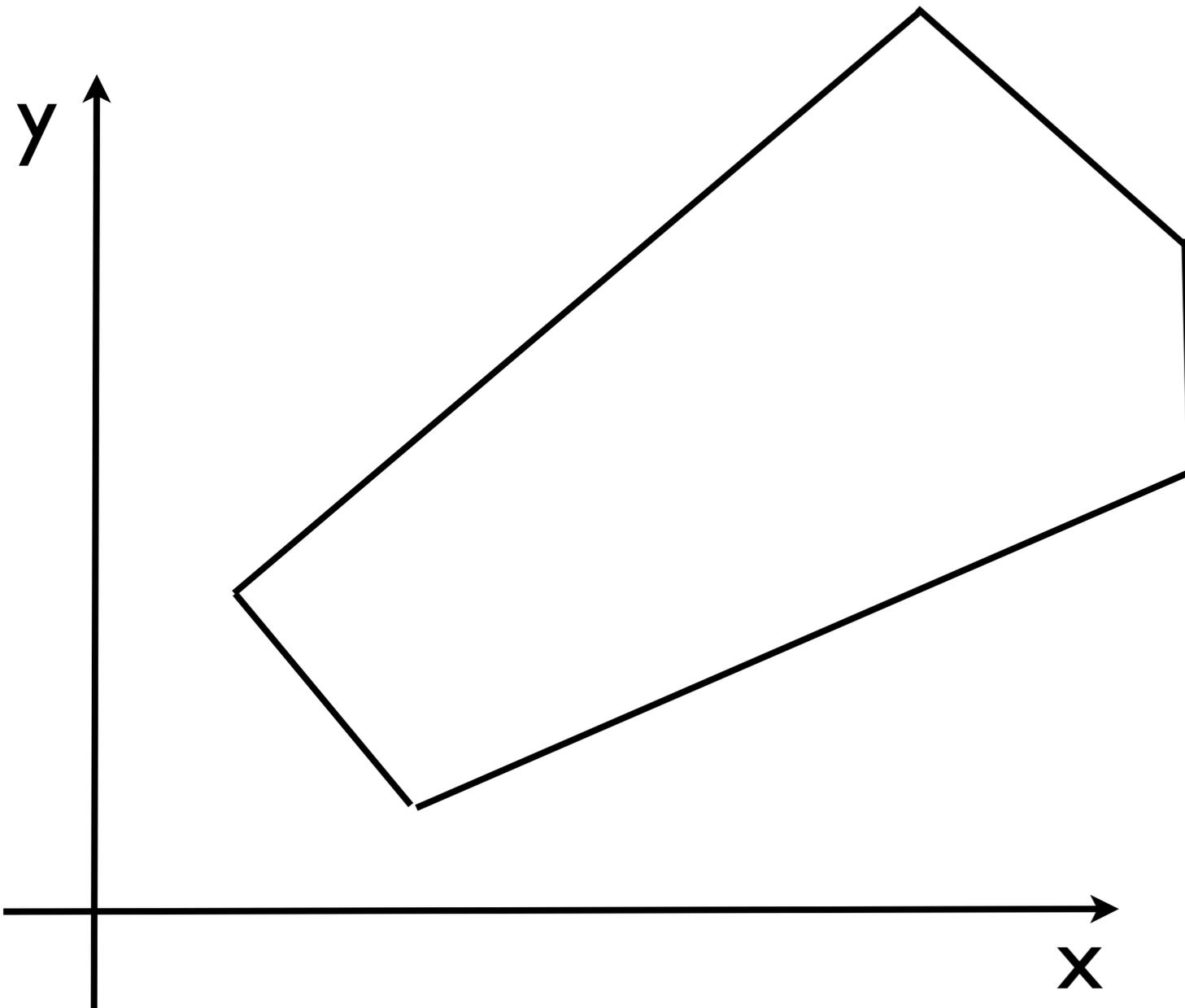
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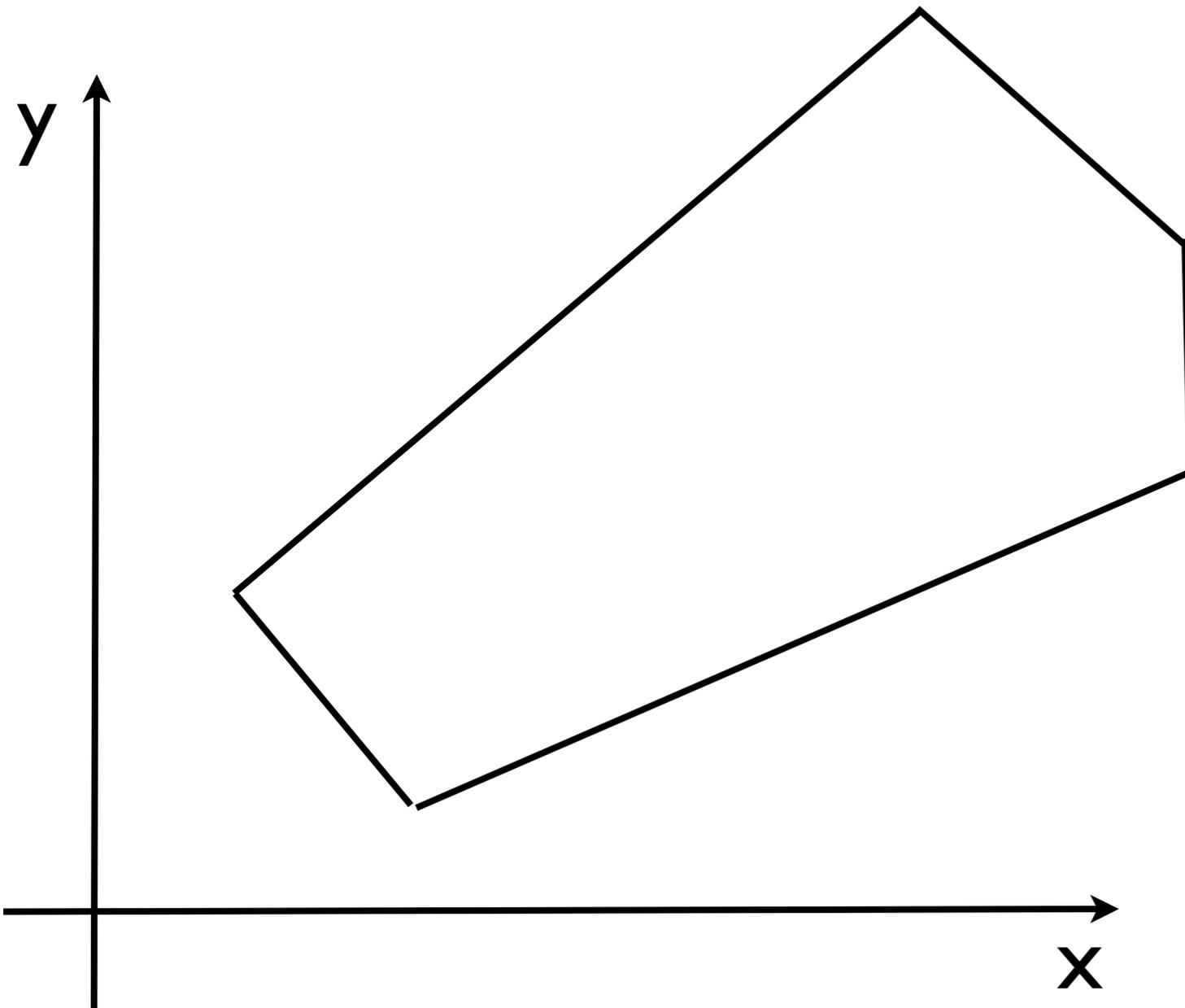


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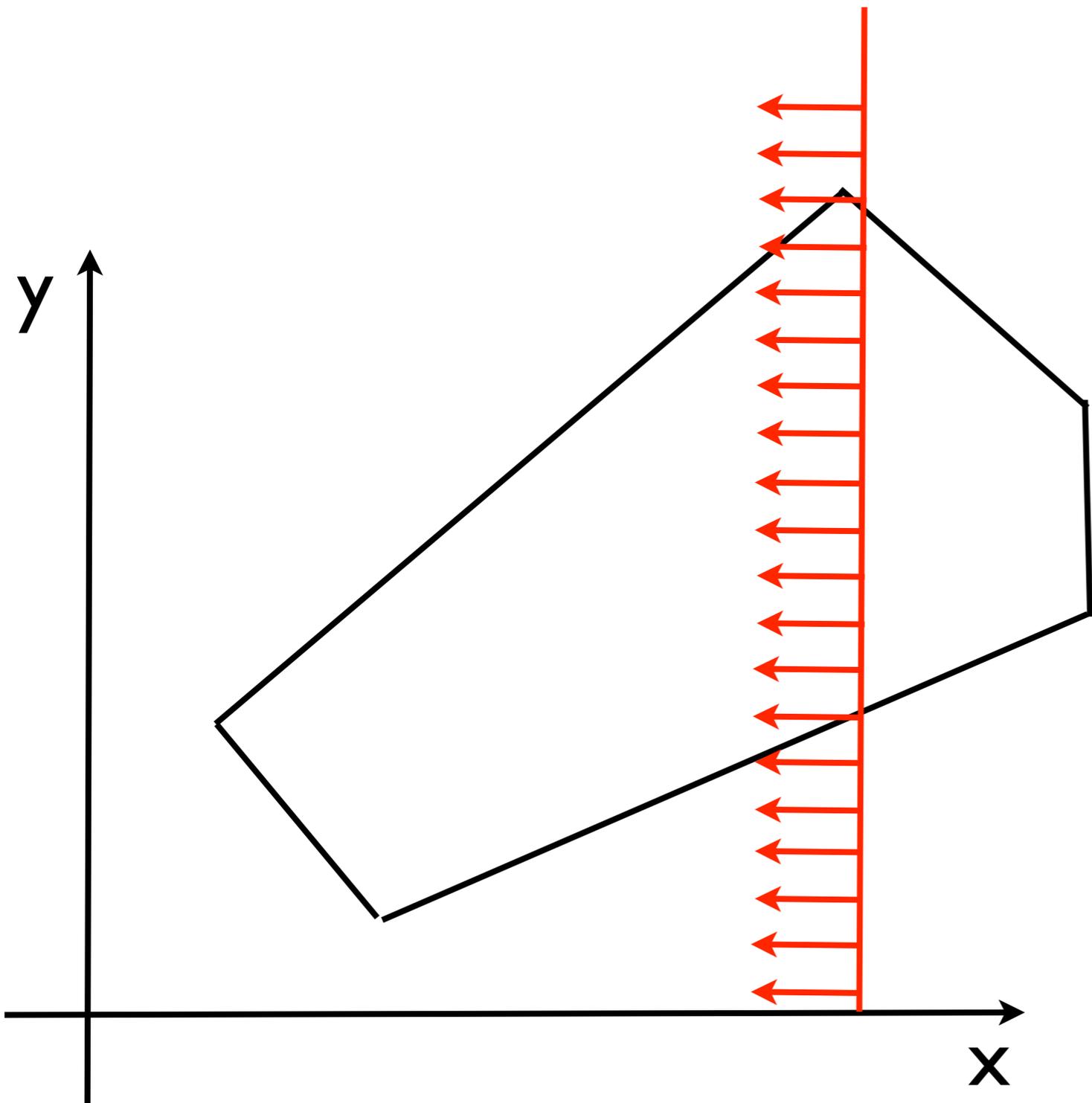


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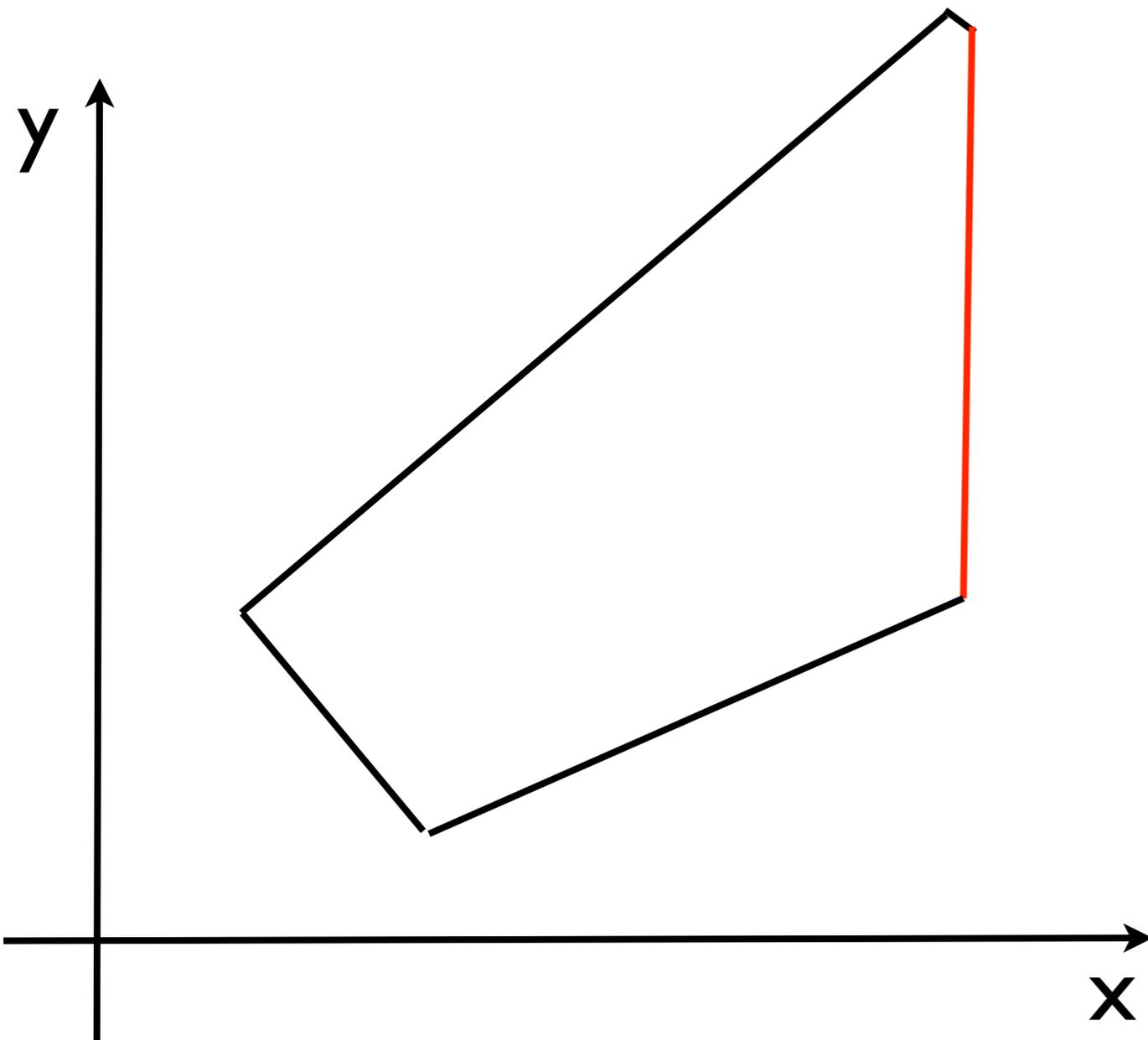
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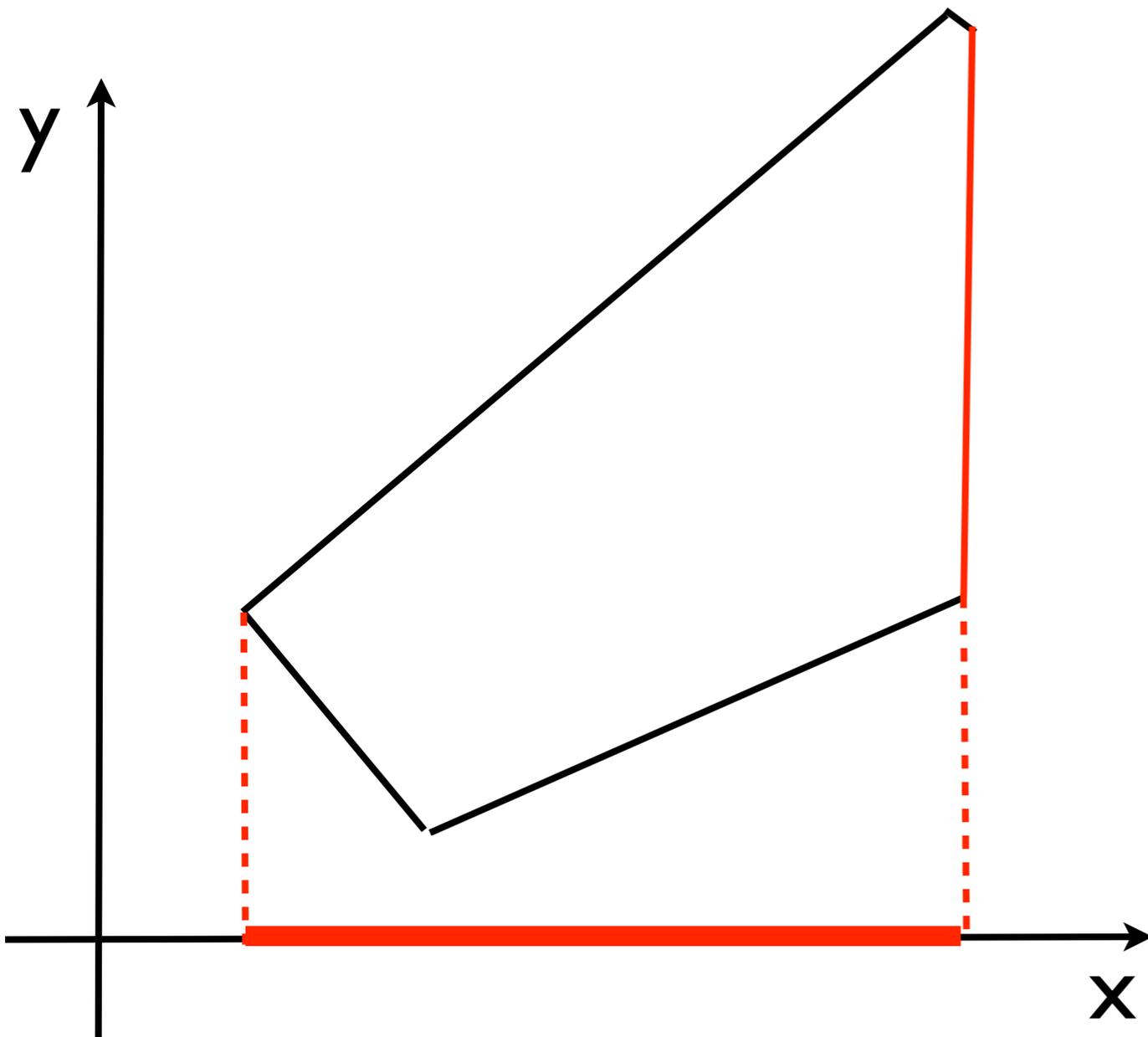
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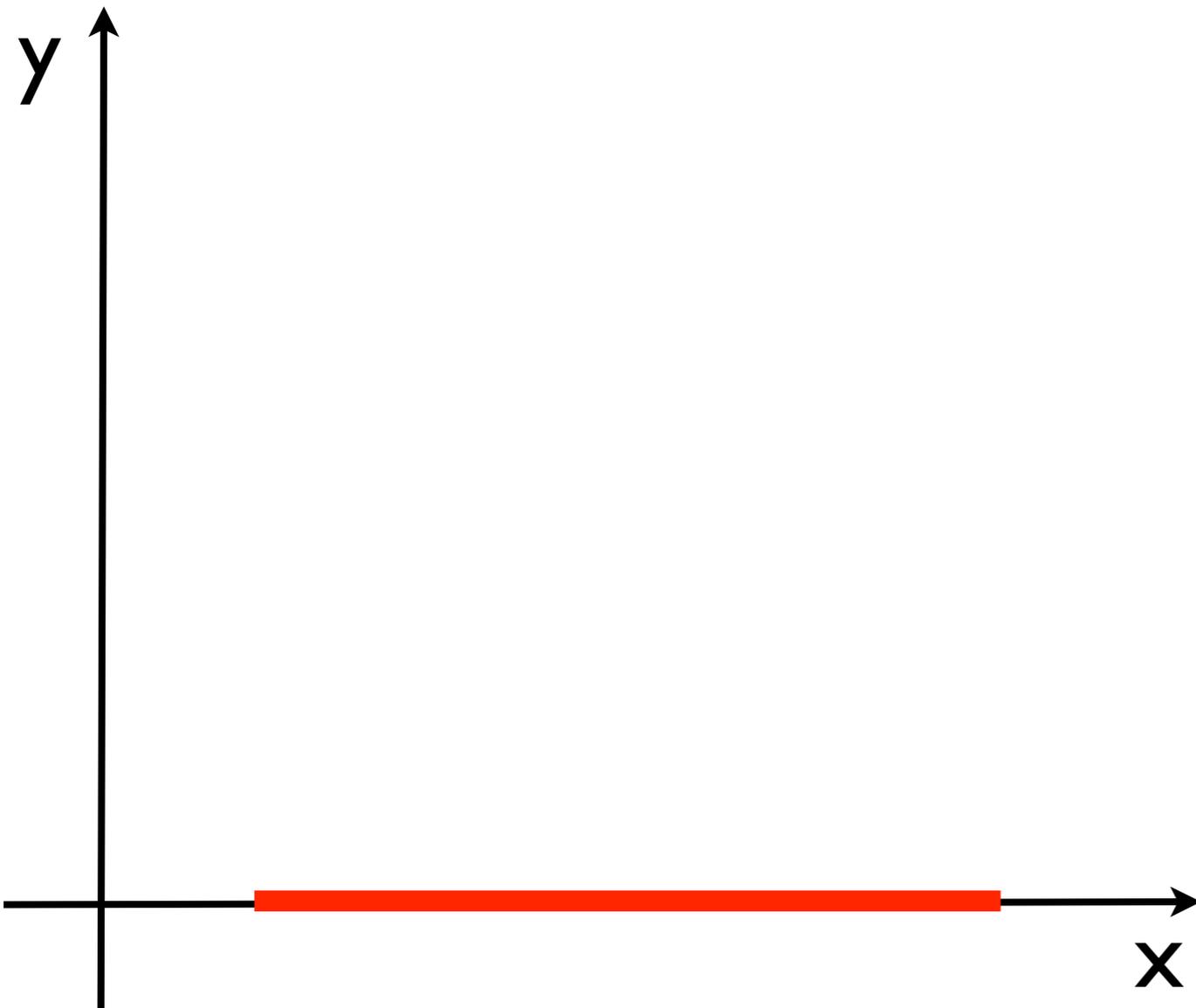
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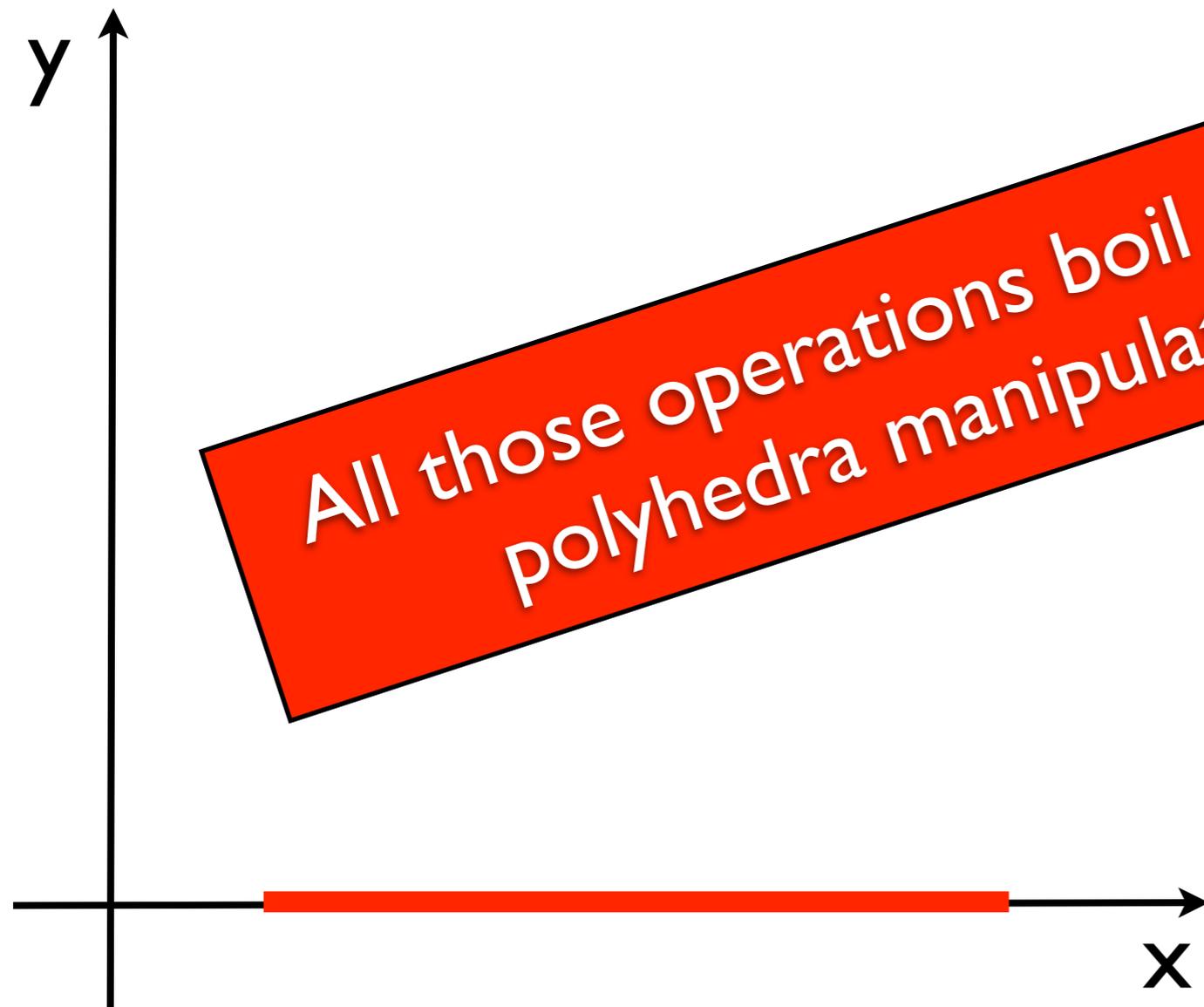
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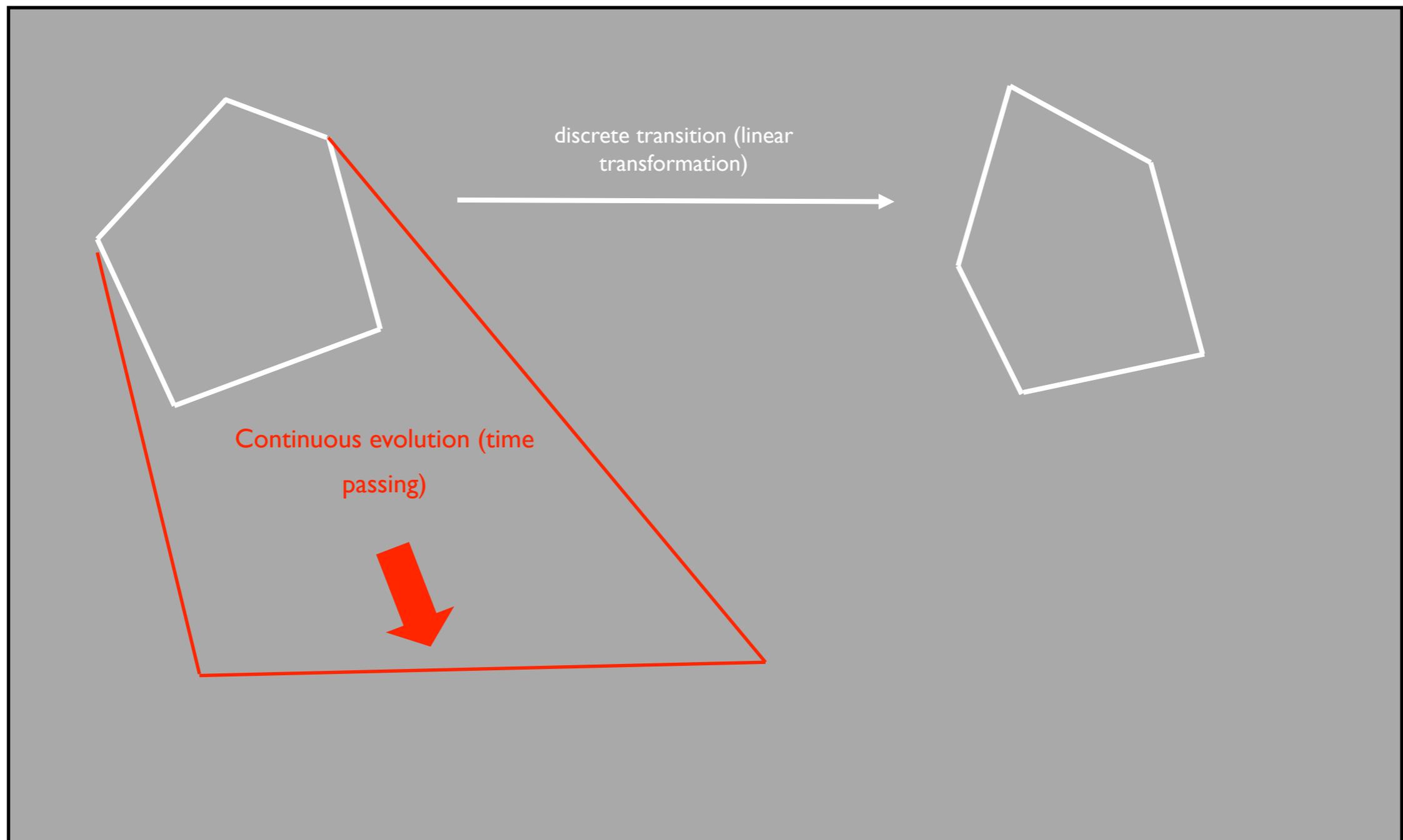


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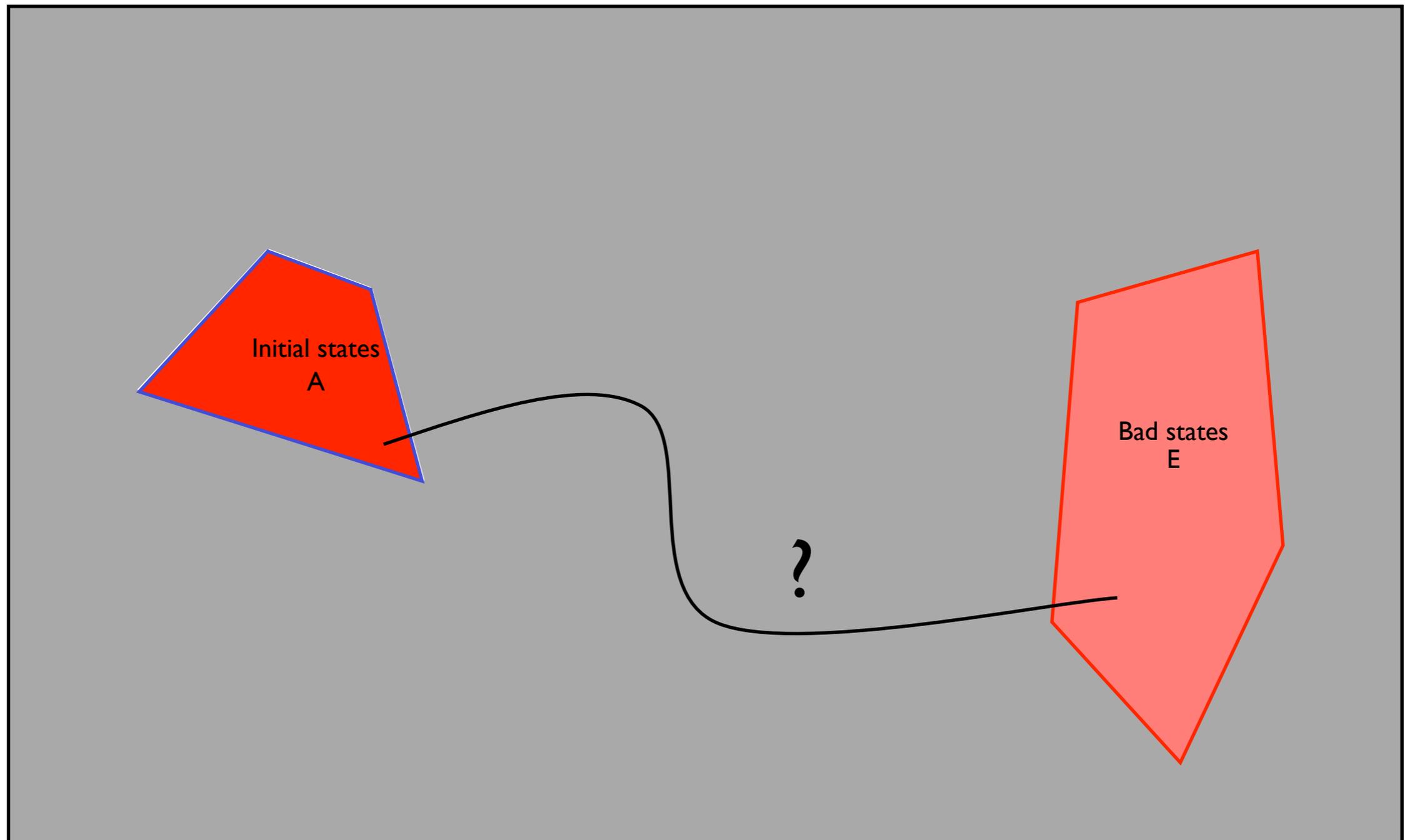


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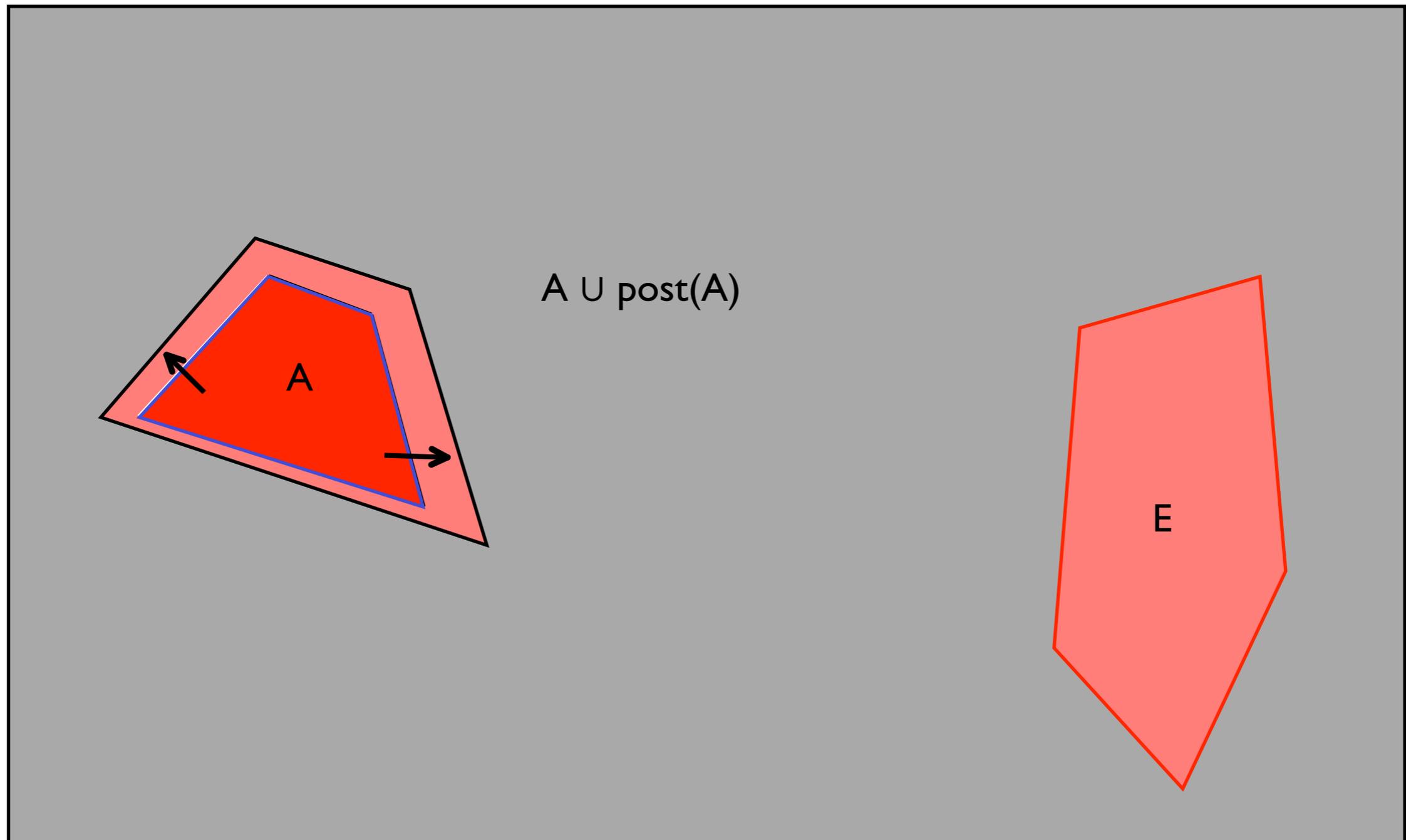
# Forward reachability analysis



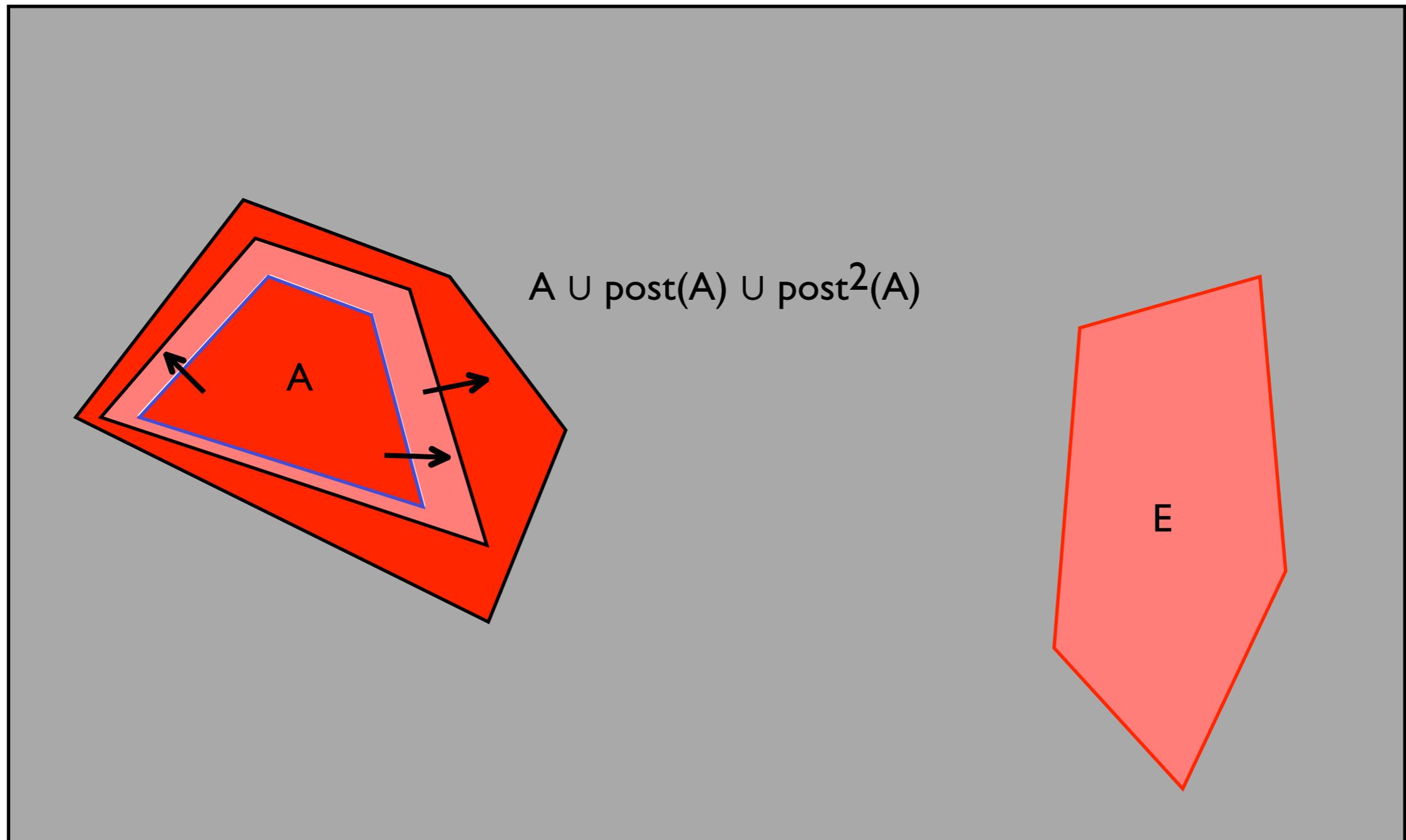
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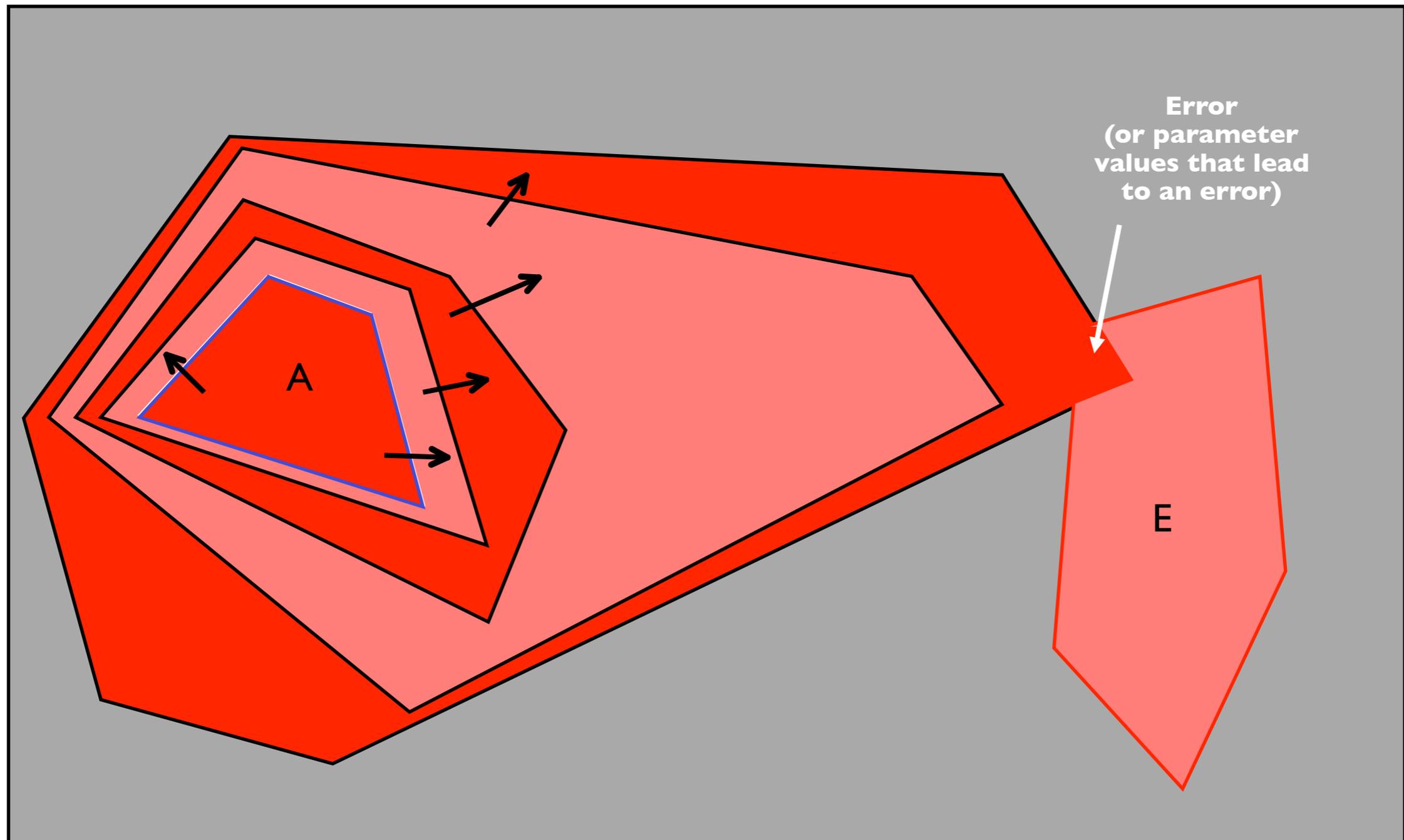
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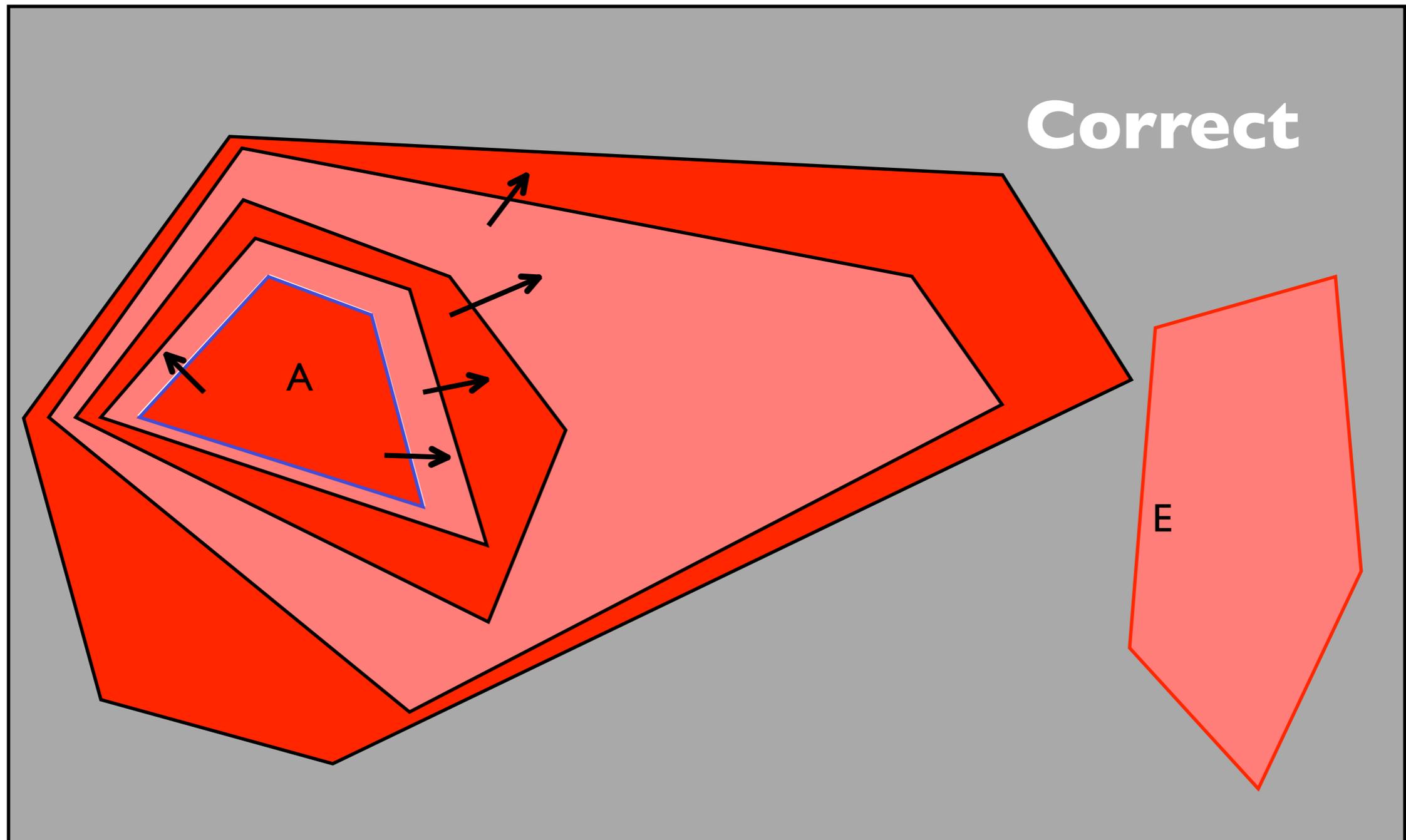
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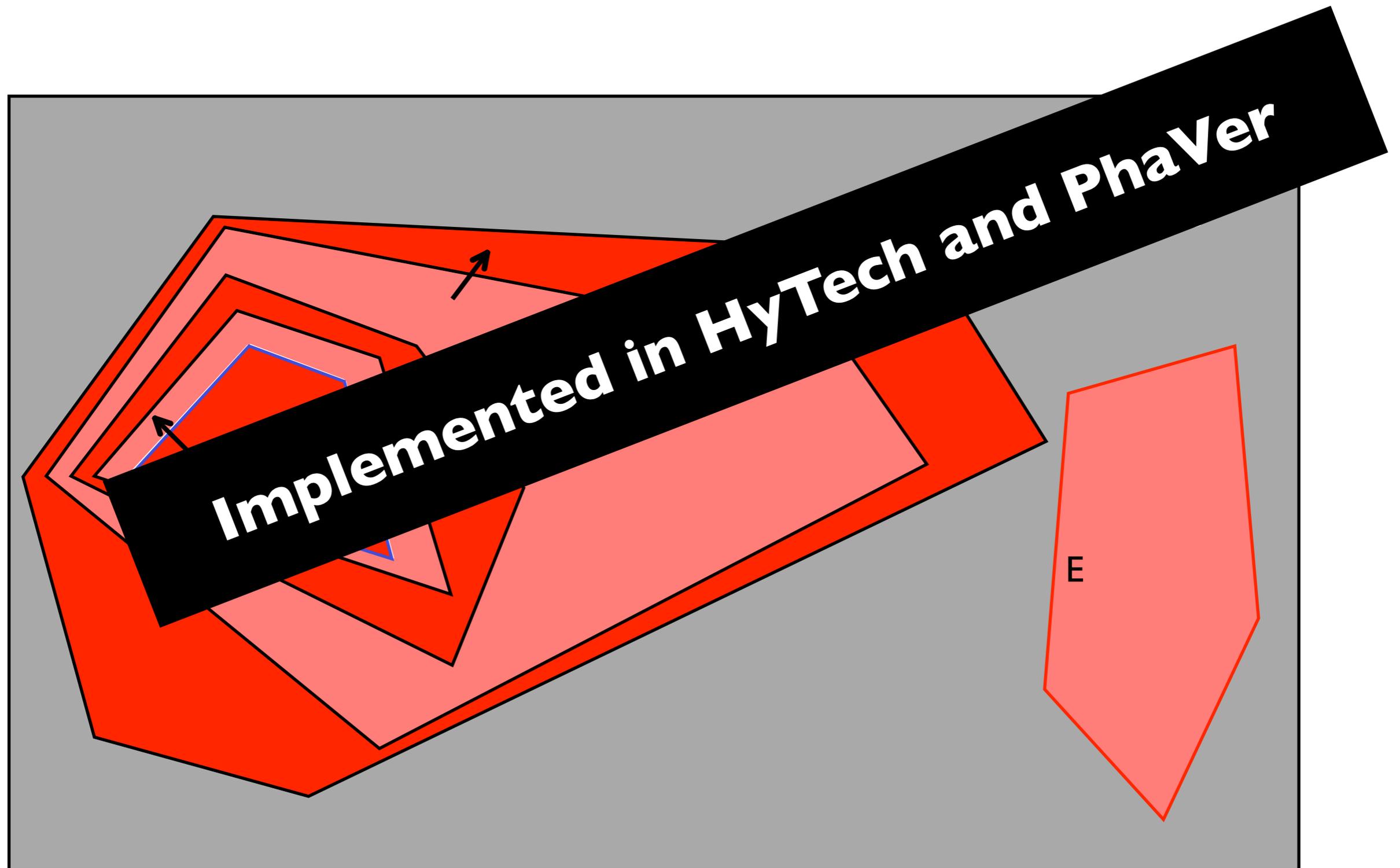
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# Forward reachability analysis



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# **Decidability/ undecidability**

# Undecidability

## Theorem.

*The reachability problem for rectangular hybrid automata is undecidable.*

This is already the case for **stopwatch automata** ( $x' = 0/1$ ).

# Undecidability

## Theorem.

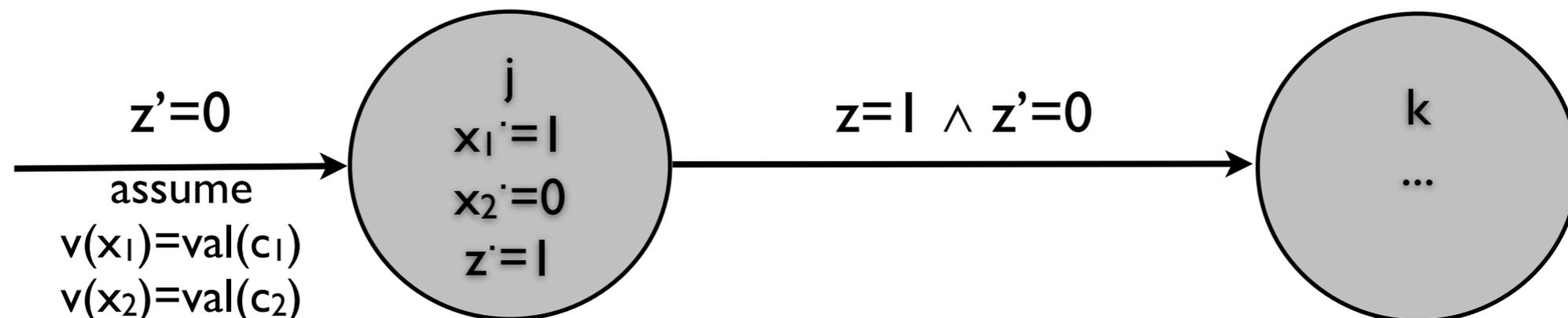
*The reachability problem for rectangular hybrid automata is undecidable.*

This is already the case for **stopwatch automata** ( $x'=0/1$ ).

*Proof* (sketch). By simulation of **two-counter machines** for which the halting problem is undecidable.

To simulate a 2-CM  $M$ , we use a RHA with 3 continuous variables.

Let us consider the instruction **j:  $c_1 := c_1 + 1$ ; goto k;**

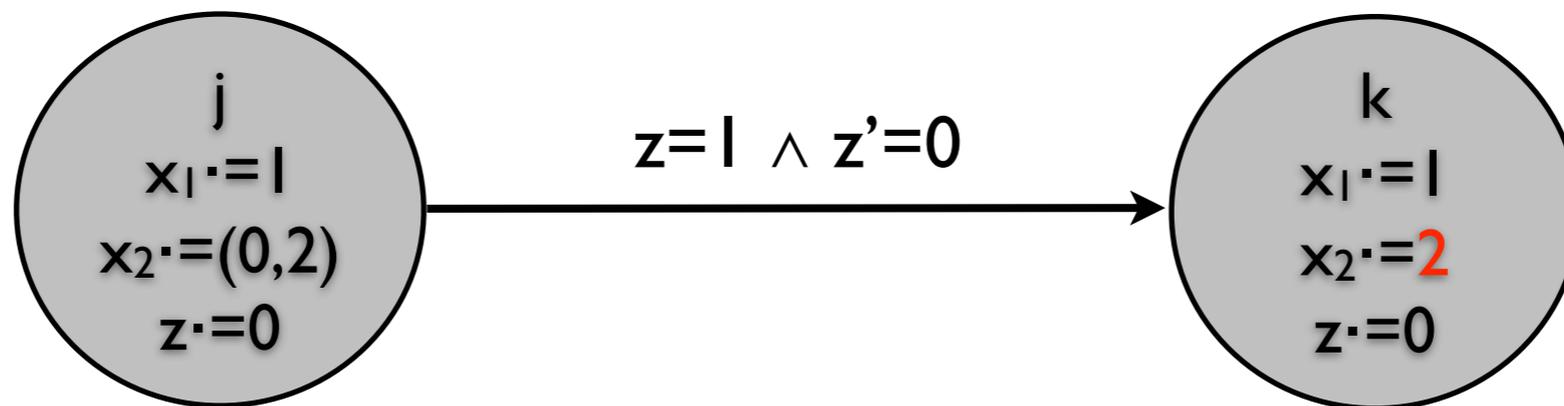


# Initialized RHA

- ▶ A RHA is **initialized**, if for all discrete jumps  $(l_1, \sigma, l_2)$ , and for all variables  $x \in X$ :
  - either the flow constraints on  $x$  in  $l_1$  and  $l_2$  are identical
  - or variable  $x$  is updated during the discrete jump from  $l_1$  to  $l_2$

# Initialized RHA

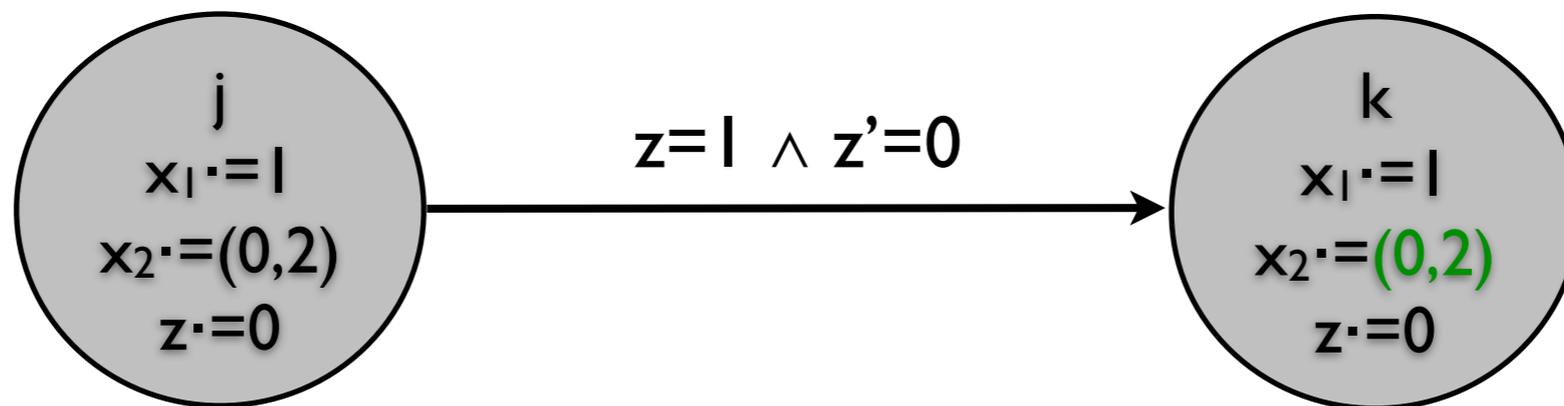
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is **not** initialized

# Initialized RHA

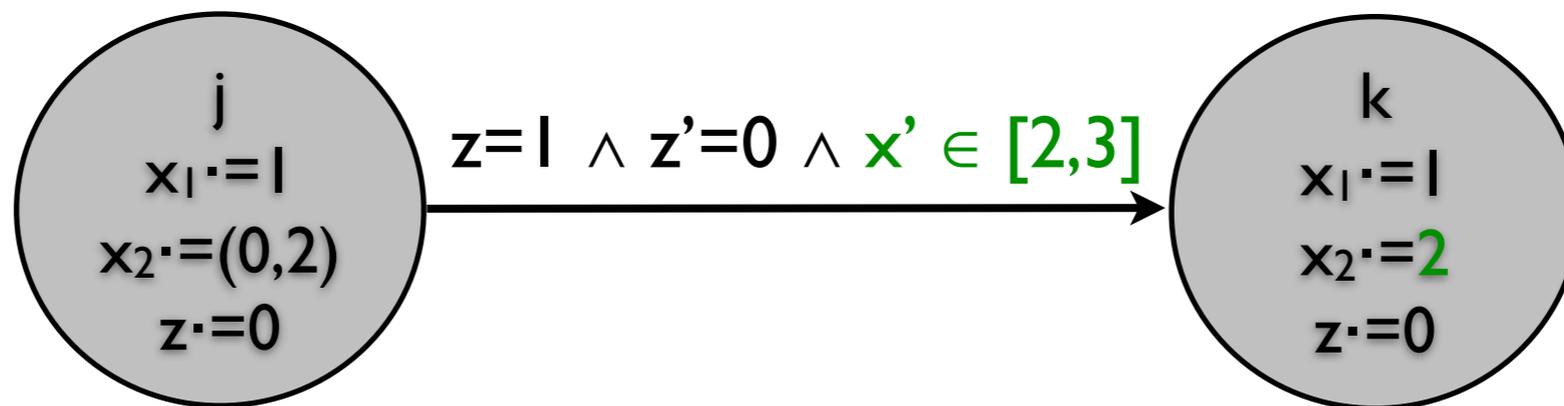
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**Theorem[HPV96].** The reachability problem (and LTL model-checking problem) is **decidable** for the class of **initialized rectangular automata**.

- ▶ Note that Initialized RHA generalizes timed automata
- ▶ Existence of finite similarity quotient (init-RHA) and bisimilarity quotient (TA)

# Decidability/Undecidability

	Reach
Timed automata	
<b>Initialized RHA</b>	
<b>RHA</b>	 <b>(Stopwatch)</b>
LHA	
Affine HA	
<b>O-Minimal HA</b>	

# **Beyond RHA/LHA**

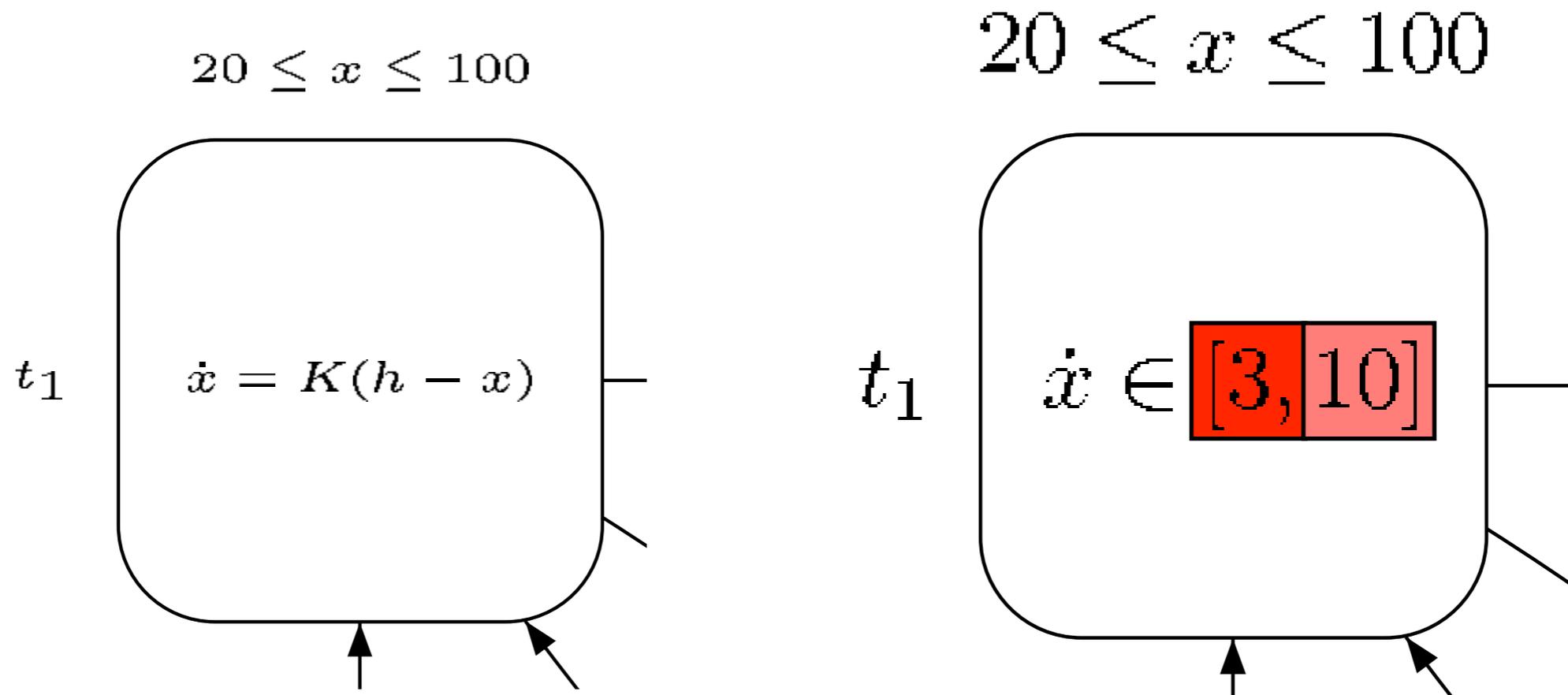
## **Approximate**

### **Reachability**

# Rectangular approximations

- ▶ **Approximate** complex dynamics with rectangular dynamics
- ▶ ... use PhaVer or Hytech for analysis
- ▶ Rectangular approximations are often **precise enough**
- ▶ For each control mode we **partition** the space into rectangular regions
- ▶ Within each region, the flow field is **over-approximated** using rectangular flows
- ▶ Those approximations can often be obtained automatically:  
for affine HA → solve an **LP** problem
- ▶ Approximations can be made **arbitrarily precise** by approximating over suitably small regions of the state space

# An example

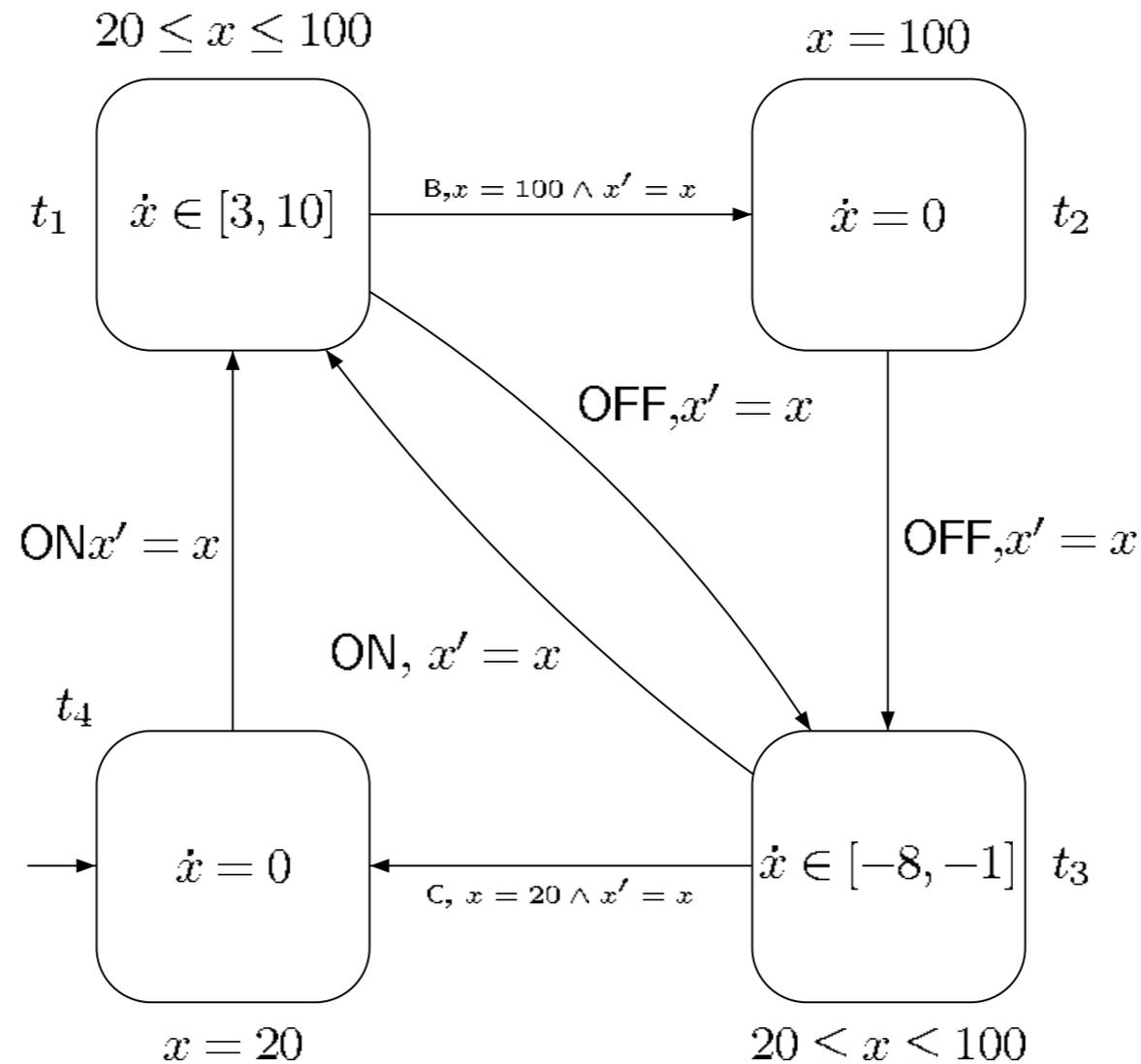


$$\text{Max}_{x \in [20, 100]} K(h-x) = K(h-20) = 0.075(150-20) = 9.75 \leq 10$$
$$\text{Min}_{x \in [20, 100]} K(h-x) = K(h-100) = 0.075(150-100) = 3.75 \geq 3$$

↙ **These are LPs**

# An example

- ▶ Applying this computation for each location, we get the following **rectangular approximation** of the tank:



# Over-approximations and correctness

- ▶ Let us note **RectOver**(H) the rectangular over-approximation obtained using the previous method;
- ▶ RectOver(H) is a **over-approximation** of the original system in the following formal sense:

$$\mathbf{Path}_F(\llbracket H \rrbracket) \subseteq \mathbf{Path}_F(\llbracket \mathbf{RectOver}(H) \rrbracket)$$

- ▶ **Transfert of correctness** from overapproximations:

$$\begin{aligned} \text{if } \mathbf{Path}_F(\llbracket \mathbf{RectOver}(H) \rrbracket) \cap \mathbf{BadPaths} = \emptyset \\ \text{then } \mathbf{Path}_F(\llbracket H \rrbracket) \cap \mathbf{BadPaths} = \emptyset \end{aligned}$$

# Over-approximations and correctness

- ▶ When over-approximating the behavior of a system, we face the possibility to get **false negatives** during verification;
- ▶ Indeed, the set of behaviors of the **over-approximation** is a **superset** of the behaviors of the original system...
- ▶ ...so if we have that

$$\text{Path}_F(\llbracket \text{RectOver}(\mathbf{H}) \rrbracket) \cap \text{BadPaths} \neq \emptyset$$

it is **not** necessarily the case that

$$\text{Path}_F(\llbracket \mathbf{H} \rrbracket) \cap \text{BadPaths} \neq \emptyset$$

# Candidate counter examples

- ▶ A path  $\lambda = s_0 \tau_0 s_1 \tau_1 \dots \tau_{n-1} s_n$  is an **candidate counter example** if
  - $\lambda \in \llbracket \text{OverRect}(H) \rrbracket \cap \text{BadPaths}$
- ▶ When facing a candidate counter example, we check if the counter example is realizable in the original model, so we ask:
  - $\lambda \in? \llbracket H \rrbracket$

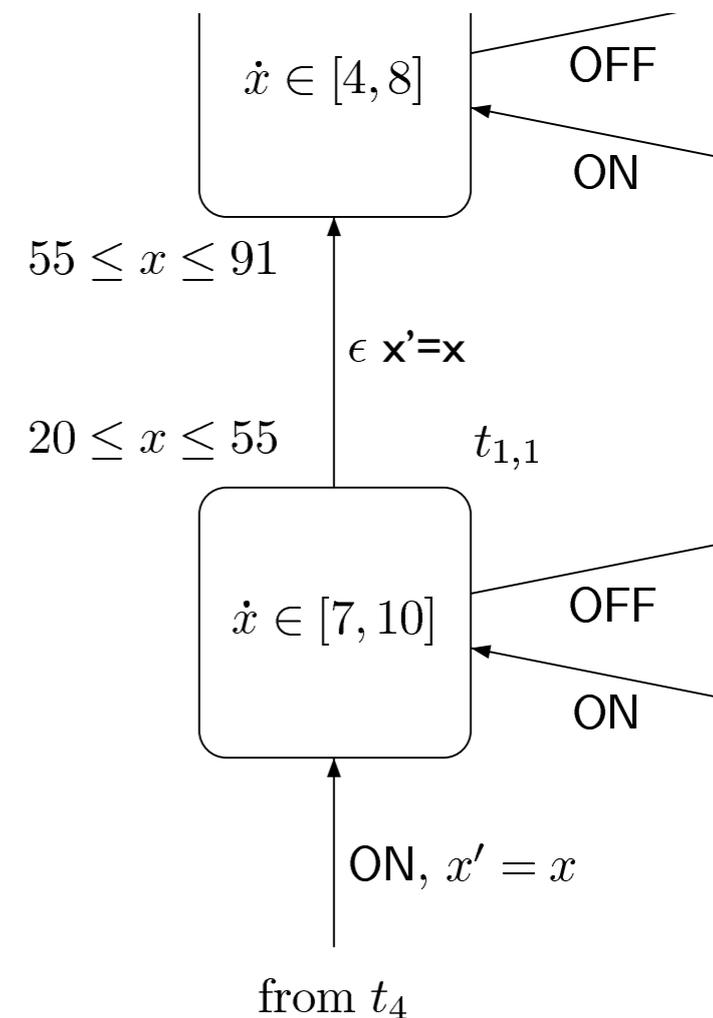
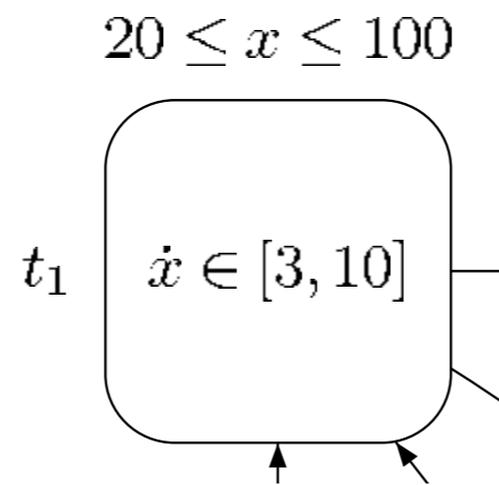
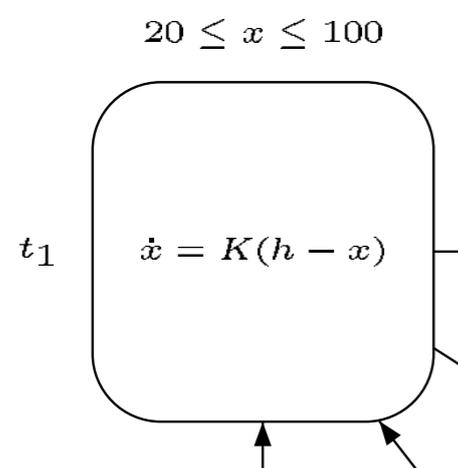
This test is possible for larger class than rectangular automata, i.e. affine/polynomial hybrid automata.
- ▶ If  $\lambda \in \llbracket H \rrbracket$ , then we have found a **real** counter example i.e., the a Bad path in the original HA  $H$ .

# Spurious counter-examples

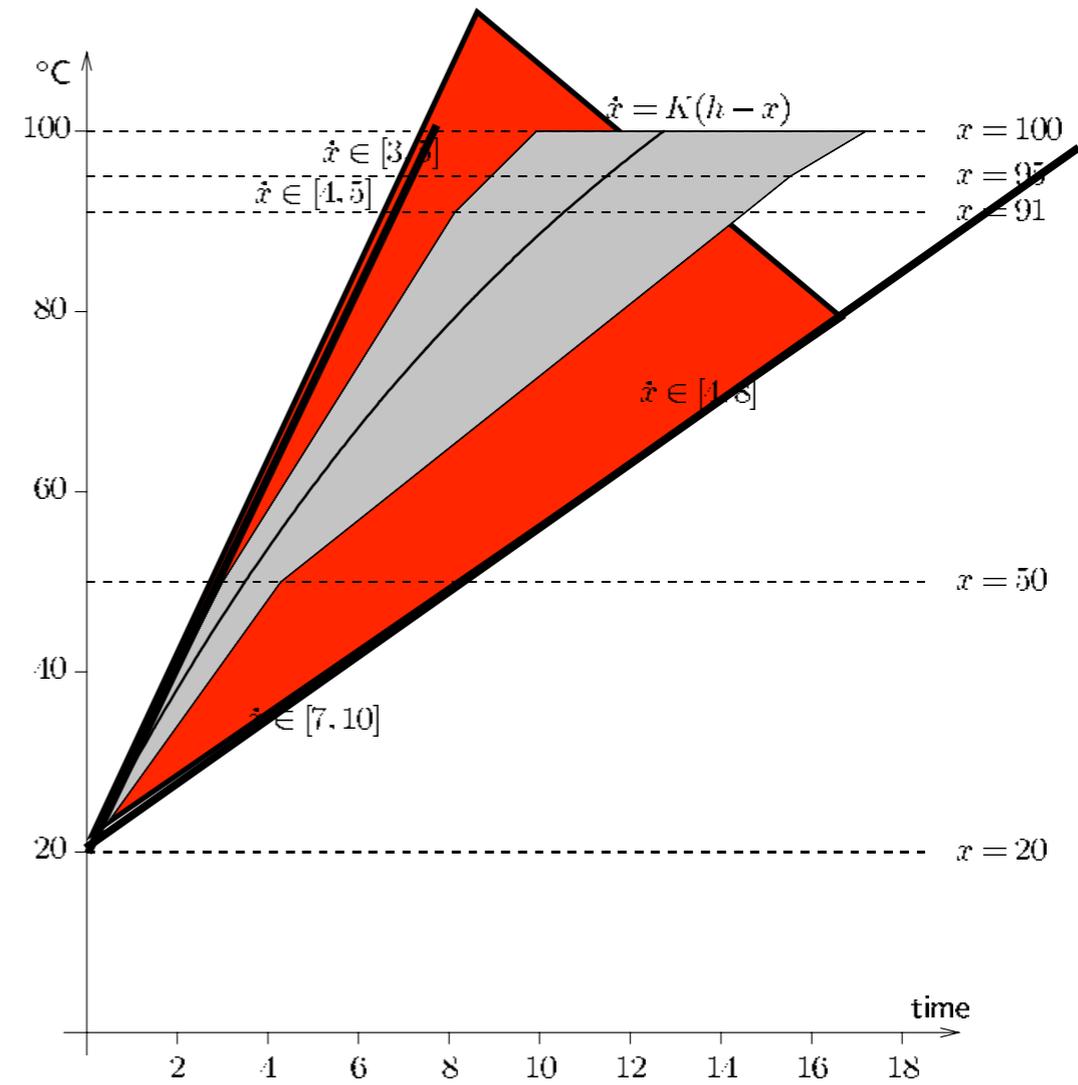
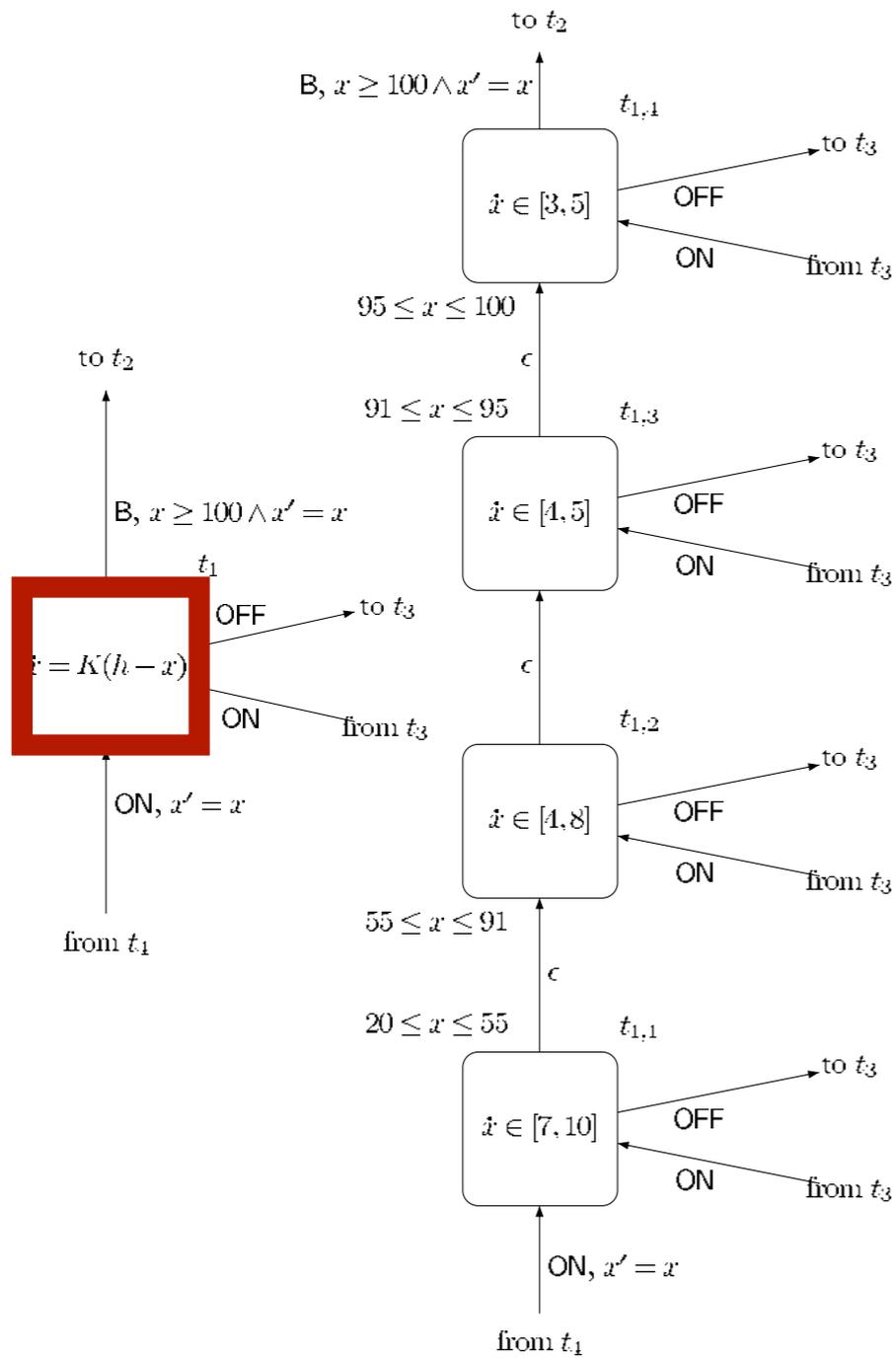
- ▶ If  $\lambda \notin \llbracket H \rrbracket$ , then  $\lambda$  is a **spurious counter example** i.e.:
  - $\lambda \in \llbracket \text{OverRect}(H) \rrbracket \cap \text{BadPaths}$
  - $\lambda \notin \llbracket H \rrbracket$
- ▶ In this case, we must **refine**  $\text{OverRect}(H)$  in order to eliminate the counter example.
- ▶ There is a large research effort in the CAV community on the so-called **counter-example based abstraction refinement**, and variants.

# Abstraction refinement

- ▶ In presence of **spurious counter examples**, we **refine** the rectangular approximation by **splitting** locations to decorate them with smaller rectangular regions.



# Example



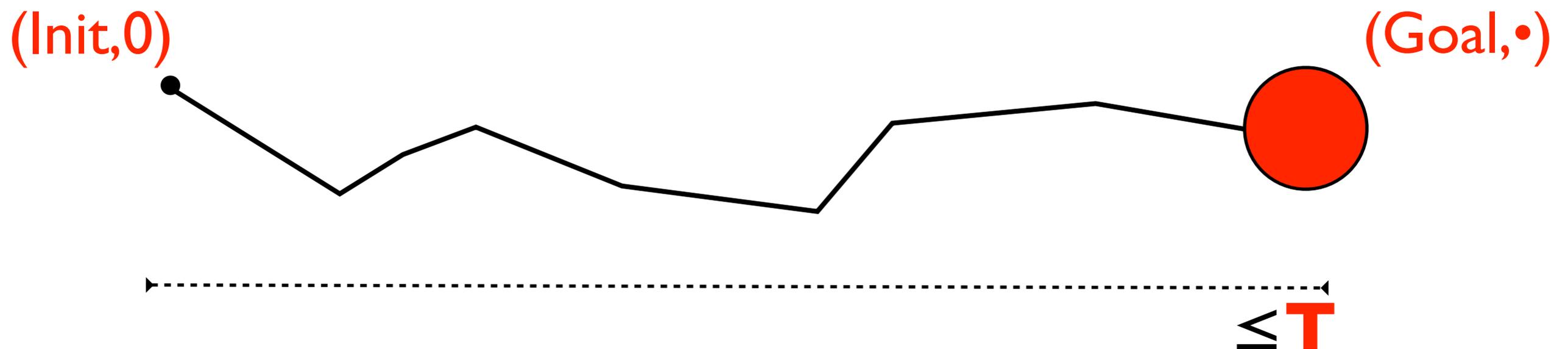
# **Time-bounded Reachability**

# Time Bounded Reachability

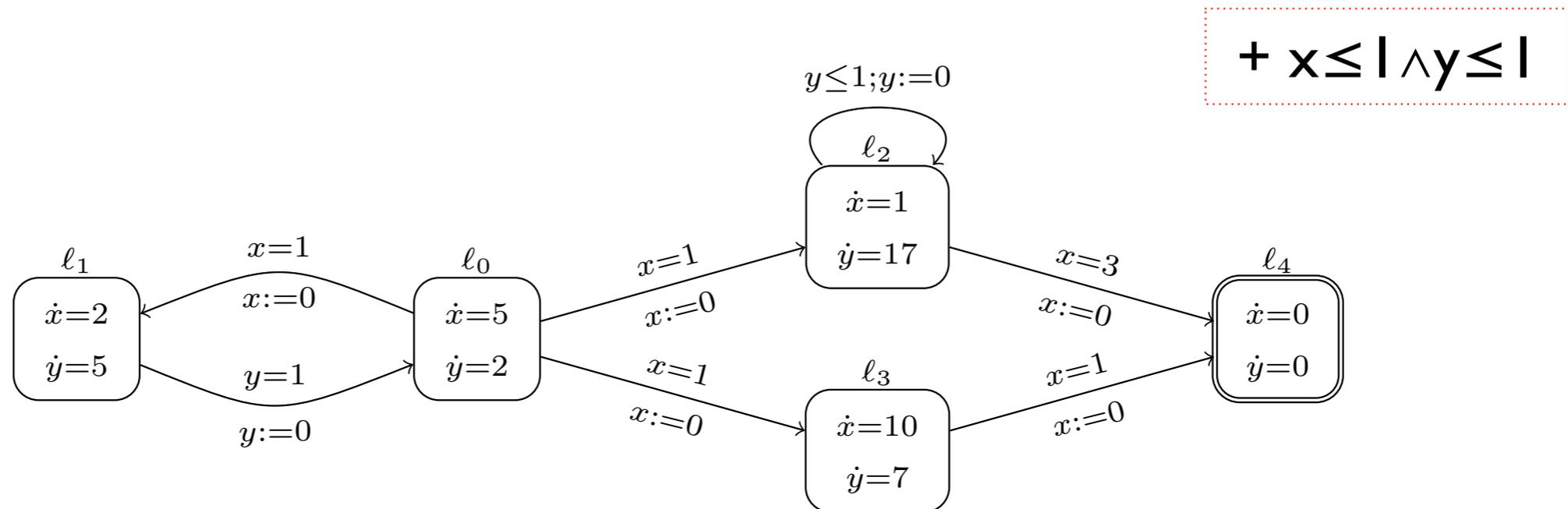
## Definition

- ▶ Given an LHA  $H=(X,Loc,Edges,Rates,Inv,Init)$ 
  - ▶ a location  $Goal \in Loc$  and
  - ▶ a time bound  $T \in \mathbb{N}$

The **time bounded reachability problem** is to decide if  $\exists \rho=(Init,0) \rightarrow (Goal,\bullet)$  of  $H$  with  $duration(\rho) \leq T$ .

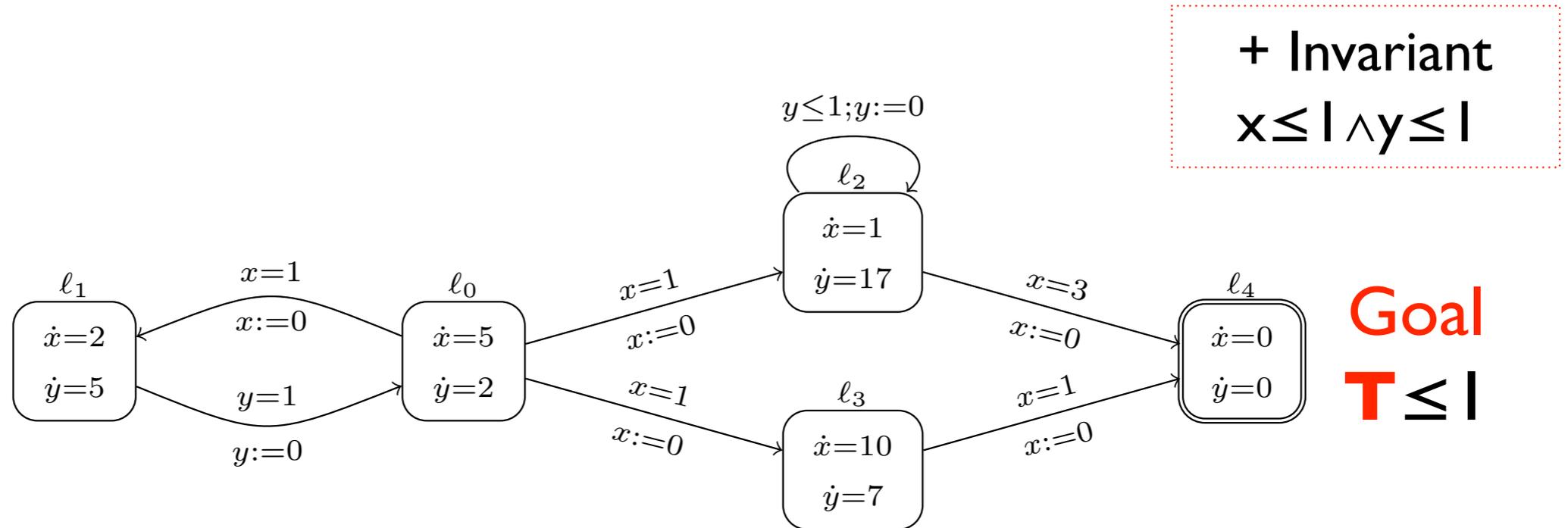


# Time Bounded Reachability

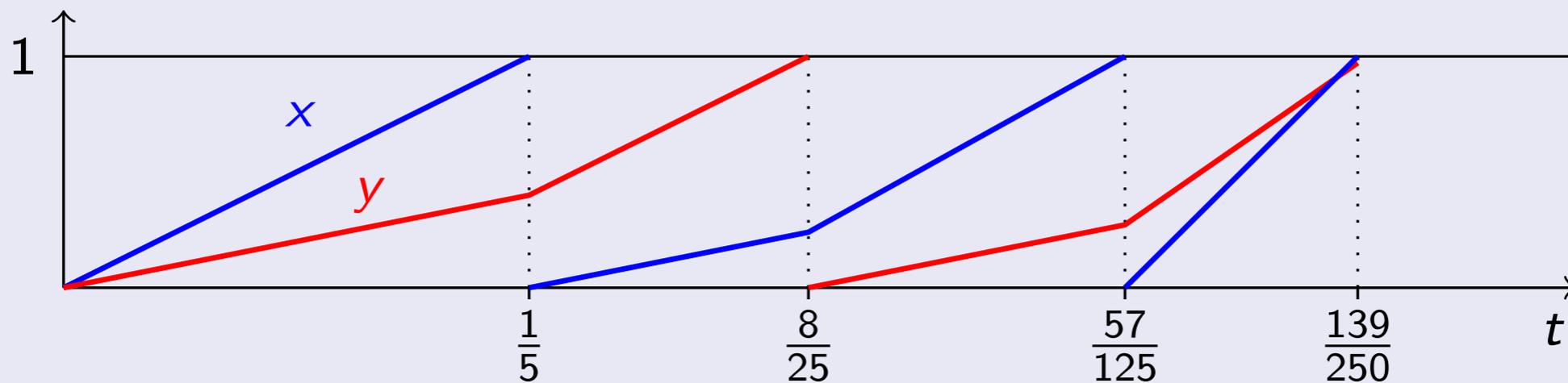


- ▶ This automaton is **non-initialized**, but
  - (I) **non-negative** rates
  - (II) **diagonal free**
- ▶ class **RHA $\oplus$**  for which we show **decidability** of TBR

# Time Bounded Reachability



$$(l_0, 0, 0) \xrightarrow{\frac{1}{5}, e_{01}} (l_1, 0, \frac{2}{5}) \xrightarrow{\frac{3}{25}, e_{10}} (l_0, \frac{6}{25}, 0) \xrightarrow{\frac{17}{125}, e_{03}} (l_3, 0, \frac{34}{125}) \xrightarrow{\frac{1}{10}, e_{34}} (l_4, 0, \frac{243}{250}).$$



# Additional hypothesis (wlog)

- ▶  $\text{RHA}^\oplus$ :
  - ▶ **non-negative** rates
  - ▶ **diagonal free**
- ▶ All variables are bounded by 1
  - ▶  $(L, 2.1, 4.7)$  is encoded by  $((L, 2, 4), 0.1, 0.7)$
  - ▶ **Only** guards of the form  $\mathbf{x} < 1, \mathbf{x} = 1$
  - ▶ As soon as a clock reaches value 1, it is reset

# Bounding the number of transitions

## Our goal:

- ▶ Given  $\rho$  an execution of  $H$  reaching Goal from  $(L_0, x_0)$  within  $\mathbf{T}$  time units.
- ▶ We want to build an execution  $\rho'$  of  $H$  such that :
  - $\rho'$  reaches Goal from  $(L_0, x_0)$  within  $\mathbf{T}$  time units
  - the number of transitions of  $\rho'$  is **bounded** by a constant depending only of  $H$  and  $\mathbf{T}$

## Solution:

- ① Simple observation: bounding the number of equalities
- ② Bounded witness between equalities

# Bounding number of equalities

## Proposition

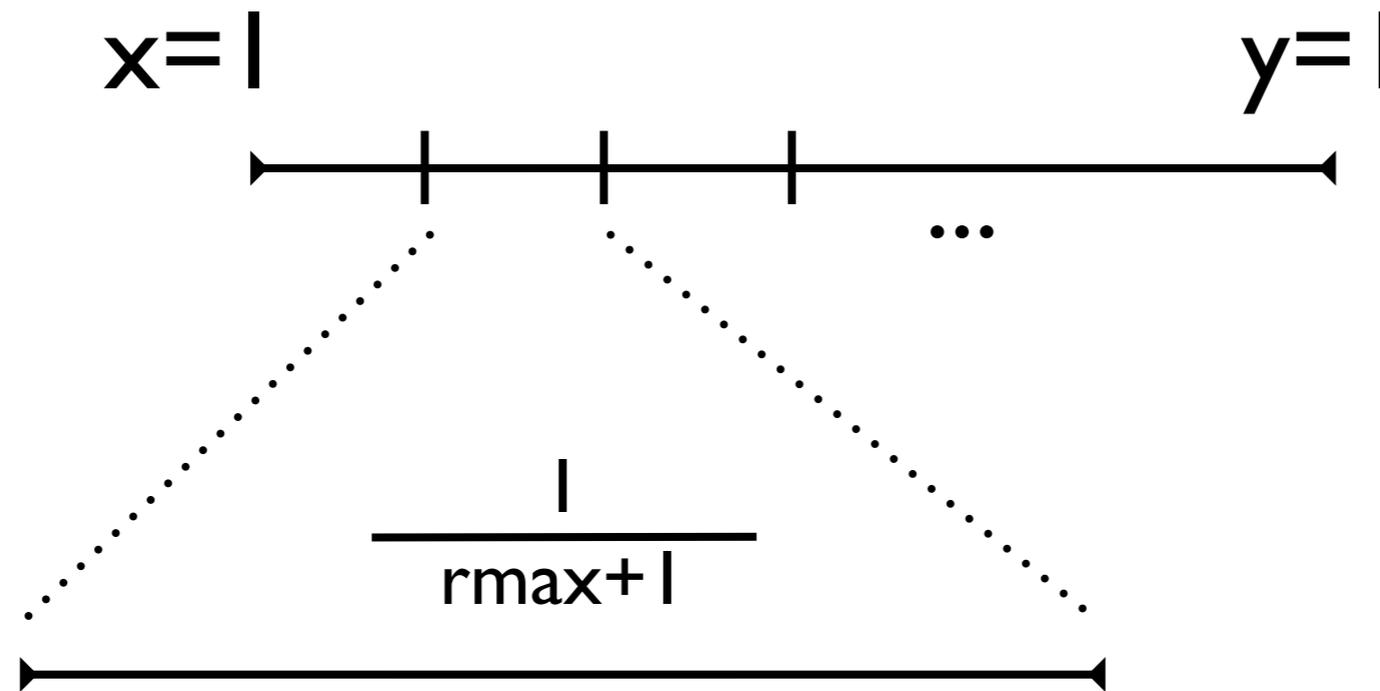
- ▶ Let  $H$  be an  $\text{RHA}^\oplus$  with a set of variables  $X$
- ▶ Let  $\rho$  be a  $\mathbf{T}$ -time bounded run of  $H$
- ▶ Then  $\rho$  contains at most  $|X| \cdot r_{\max} \cdot \mathbf{T}$  transitions guarded by an equality

## Proof:

- ▶ Use bounded time hypothesis
- ▶ False for transitions not guarded by an equality



# Bounding between two equalities

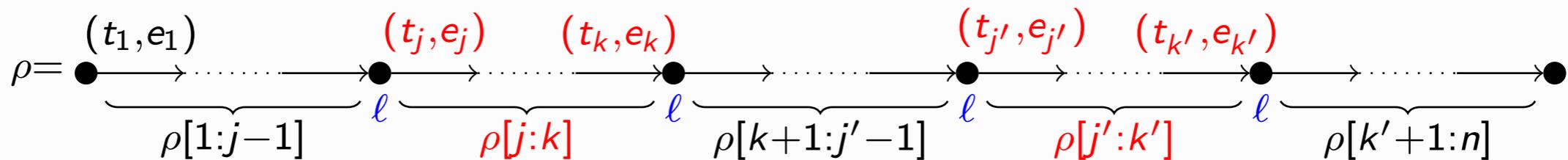


- no equality
- bounded time
- shorten witness

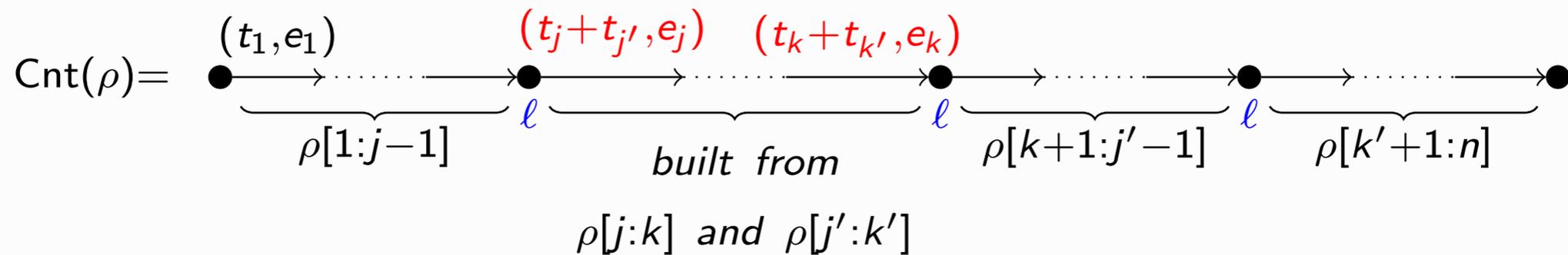
# Bounding between two equalities

Key idea : The contraction operation

**if big enough:  
cycles !**

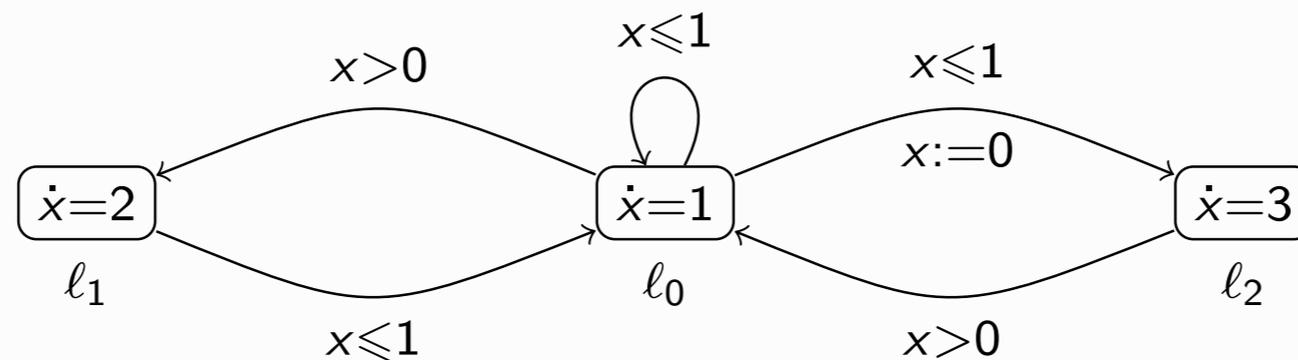


with  $\rho[j:k] = \rho[j':k']$ .



# Bounding between two equalities

## The contraction operation - A concrete example



$$\rho = (l_0, 0) \xrightarrow{.1, e_{00}} (l_0, .1) \xrightarrow{.3, e_{01}} (l_1, .4) \xrightarrow{.1, e_{10}} (l_0, .6) \xrightarrow{.2, e_{00}} (l_0, .8) \xrightarrow{.1, e_{01}} (l_1, .9)$$

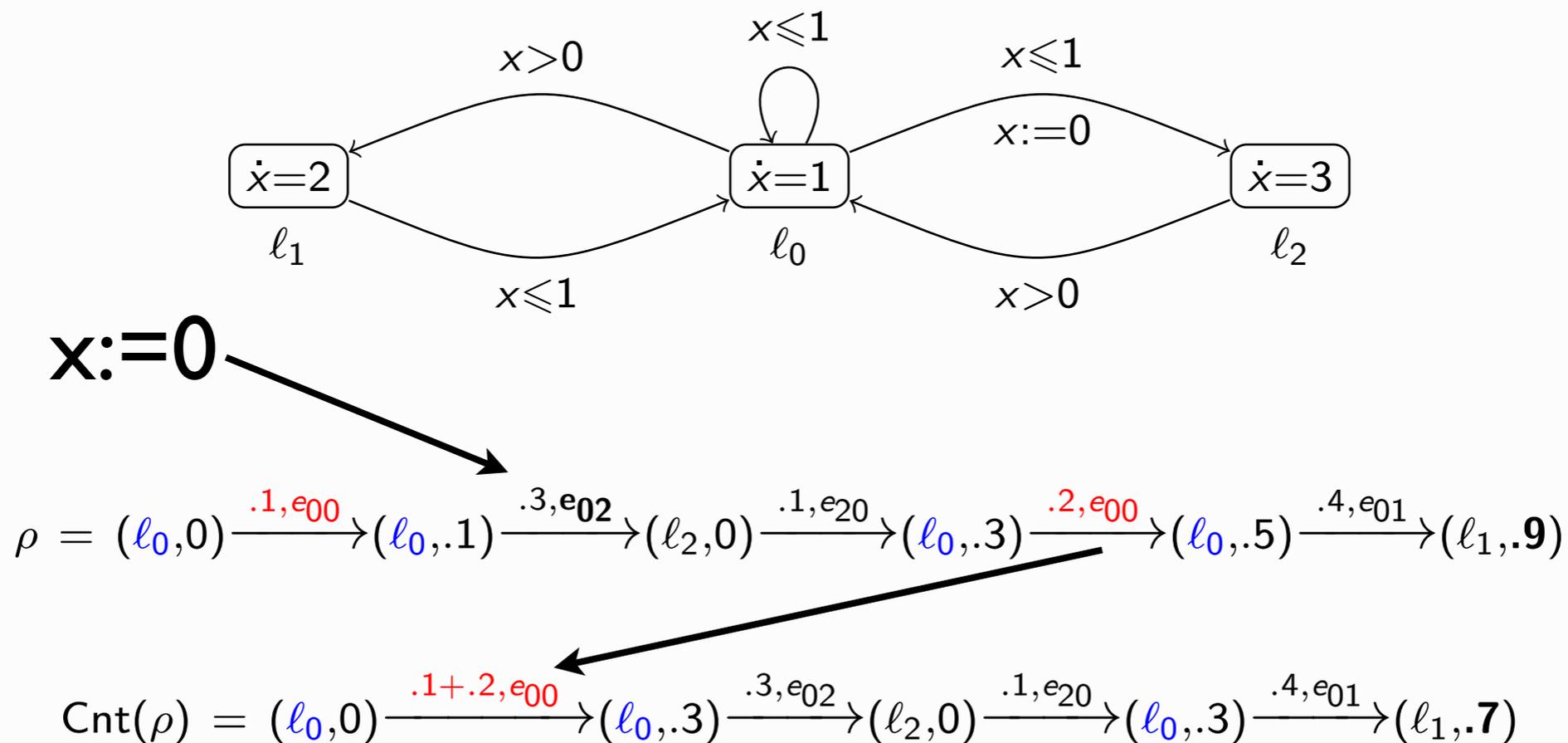
$$\text{Cnt}(\rho) = (l_0, 0) \xrightarrow{.1+.2, e_{00}} (l_0, .3) \xrightarrow{.3, e_{02}} (l_1, .6) \xrightarrow{.1, e_{20}} (l_0, .8) \xrightarrow{.1, e_{01}} (l_1, .9)$$

### Advantages

- The new execution is shorter (in term of transitions).
- The value of the variables are preserved.

# Bounding between two equalities

## The contraction operation - Problem I



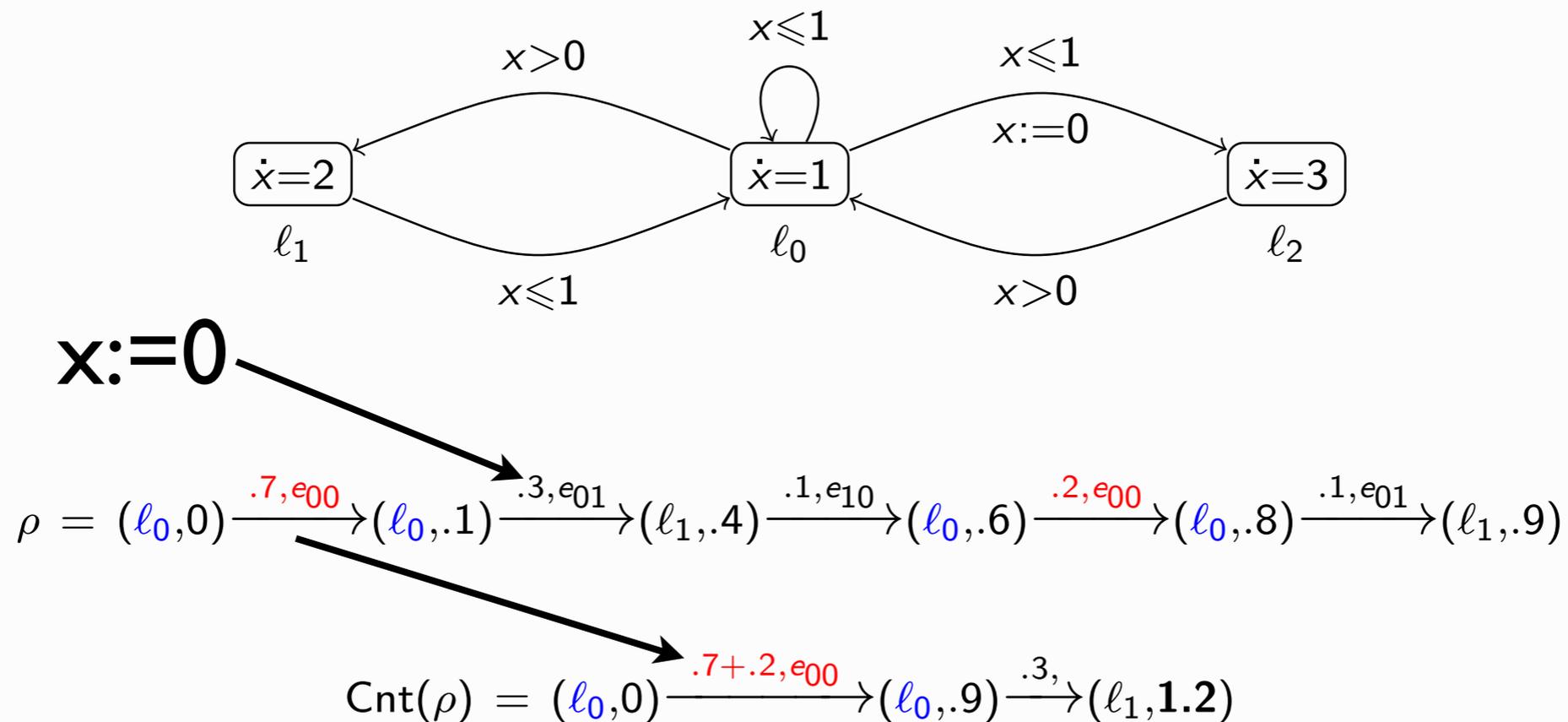
The value of the variables are not necessarily preserved...

### Solution

Do not contract transitions occurring before and after the **last reset**.

# Bounding between two equalities

## The contraction operation - Problem II



$\text{Cnt}(\rho)$  is not necessarily a proper execution...

### Solution

- Do not contract transitions occurring before and after the **first reset**.
- Ensure that the time spent along an execution is **short enough**.

# Bounding between two equalities

## Building a bounded witness

### Ultimate Goal

Given  $\rho$  an execution of  $\mathcal{H}$  reaching  $l_1$  from  $(l_0, x_0)$  within  $T$  time units.  
We want to build  $\rho'$  such that :

- an execution of  $\mathcal{H}$  reaching  $l_1$  from  $(l_0, x_0)$  within  $T$  time units,
- the number of transitions of  $\rho'$  is bounded by a constant depending only of  $\mathcal{H}$  and  $T$ .

- **Step 1 : Time-slicing**

We can slice  $\rho$  in pieces whose duration is at most  $\frac{1}{R_{max}}$ .

At most  $R_{max} \cdot T$  pieces.

- **Step 2 : First and Last reset-slicing**

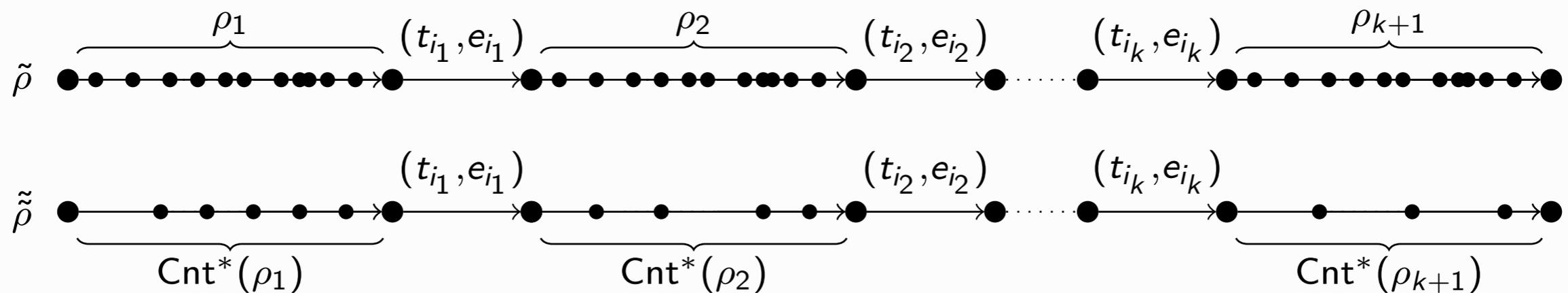
We can slice  $\rho$  according to the first and last resets of each clock.

At most  $3 \cdot |X|$  pieces.

# Bounding between two equalities

## Building a bounded witness (continued)

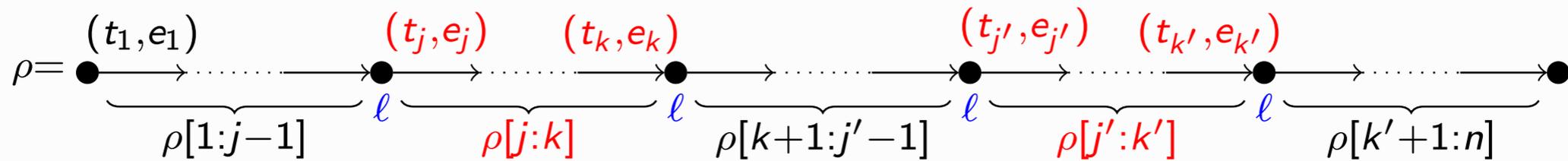
- **Step 3 : Application of the contraction :**



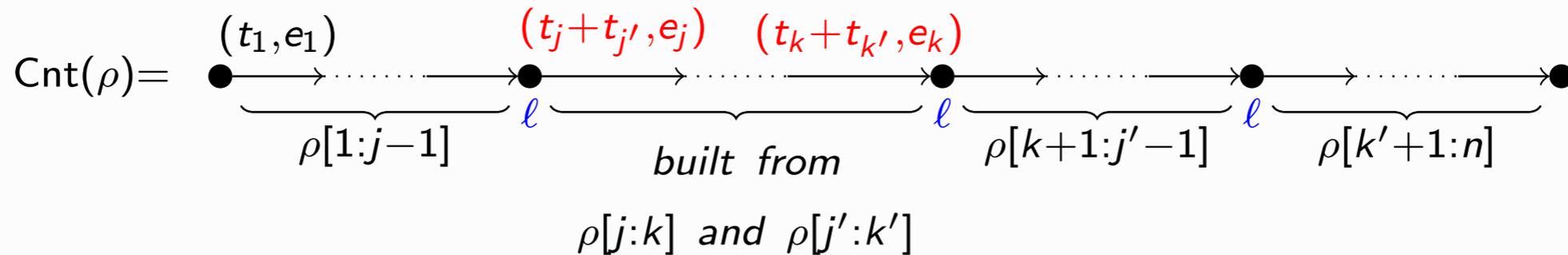
- $\tilde{\tilde{\rho}}$  is a proper execution of  $\mathcal{H}$ .
- The variables have the same value at the end of  $\tilde{\rho}$  and  $\tilde{\tilde{\rho}}$ .
- The number of transitions in  $\tilde{\tilde{\rho}}$  is bounded by a constant depending only of  $\mathcal{H}$ .

# Bounding between two equalities

## The contraction operation



with  $\rho[j:k] = \rho[j':k']$ .



$$|\text{Cnt}^*(\rho)| \leq |\text{Loc}| \cdot (2^{(|\text{Edges}|+1)} + 1),$$

where  $\text{Cnt}^*(\rho)$  is the fixed point obtained by iterating  $\text{Cnt}(\cdot)$  to  $\rho$ .

# Decision procedure for TBR

## Theorem

A **Goal** location is reachable in  $RHA \oplus H$  within **T** time units  
**iff**  
it is reachable by a run  $\rho$  of **size bounded by**  $K(H, T) \in \mathbb{N}$ .

## Corollary

Time bounded reachability can be reduced to the **satisfiability** of a **formula in the first order theory of the reals** encoding the existence of runs of length at most  $K(H, T)$  that reaches Goal.

# Decision procedure for TBR

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A **Goal** location is reachable in  $RHA \oplus H$  within **T** time units  
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## Corollary

Time bounded reachability can be reduced to the reachability of a  
**formula in the first order theory of real numbers**  
existence of a run of size bounded by  $K(H, T)$ .

Not based on a finite similarity quotient  
(as it is usually the case)

# Beyond RHA<sup>+</sup>

- ▶ Negative rates lead to **undecidability**
- ▶ Diagonal constraints lead to **undecidability**

# Decidability frontier

	Reach	Time-bounded Reach
Timed automata		
Initialized RHA		
RHA $\oplus$	 (Stopwatch)	
RHA		 (neg. rates or diag.)
LHA		
Affine HA		
O-Minimal HA		?

# Conclusion

- ▶ Reachability analysis of hybrid automata have proven **useful** (embedded systems-protocols-biological systems-etc.)
- ▶ **PhaVer** and **HyTech** implements symbolic semi-algorithm for LHA-RHA
- ▶ PhaVer implements rectangular approximations of affine HA

Details: Laurent Doyen, Tom Henzinger, Jean-François Raskin. **Automatic Rectangular Refinement of Affine Hybrid Systems**. In FORMATS'05, Lecture Notes in Computer Science 3829, pp. 144--161, Springer-Verlag, 2005.

- ▶ **Time-bounded** reachability is **decidable** for  $RHA^{\oplus}$  ( $\exists$  stopwatch HA)

Details: Thomas Brihaye, Gilles Geeraerts, Laurent Doyen, Joel Ouaknine, Jean-François Raskin and James Worrell. **On reachability for Hybrid Automata over Bounded Time**. In ICALP'11, LNCS 6756, Springer, pp. 416-427, 2011.